



# **The Great Retail Real Estate Convergence**

Christopher Gerlach  
ICSC, Director of Research

FTA: Revenue Estimation Conference  
September 23, 2019

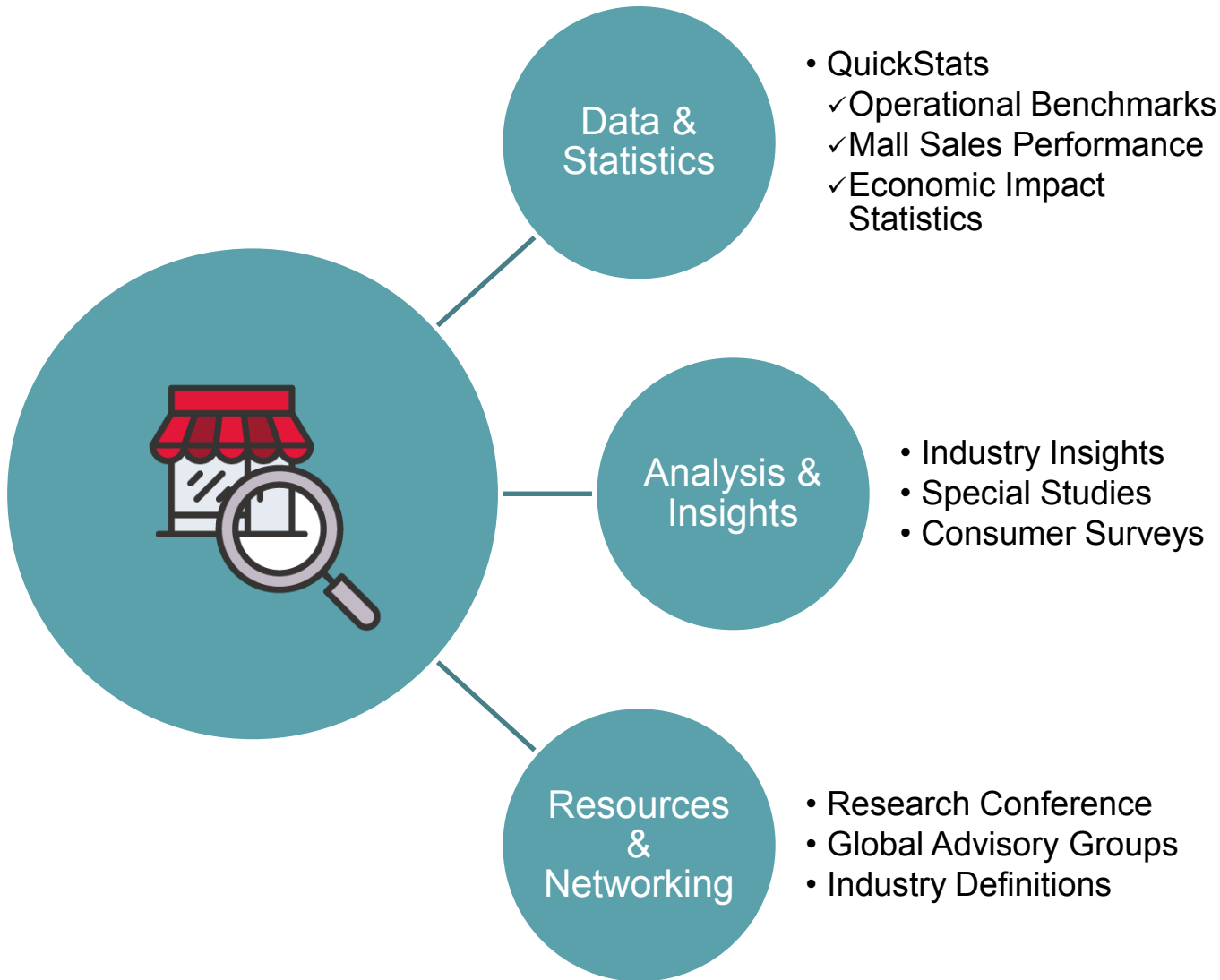
# ICSC Background



*ICSC serves the global retail real estate industry. We provide our 70,000+ member network in over 100 countries with invaluable resources, connections and industry insights and actively work together to shape public policy. For more information about ICSC visit [www.icsc.com](http://www.icsc.com).*

*ICSC's mission is to ensure the retail real estate industry is broadly recognized for the integral role it plays in the social, civic and economic vibrancy of communities across the globe.*

# ICSC Research



# Discussion Roadmap



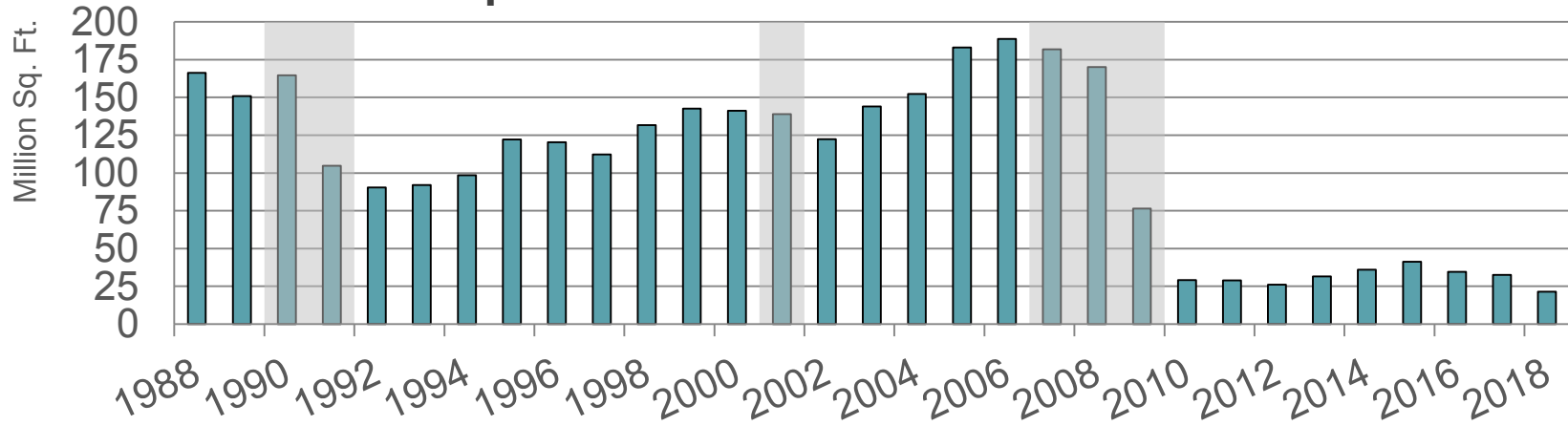


# Retail Real Estate Performance

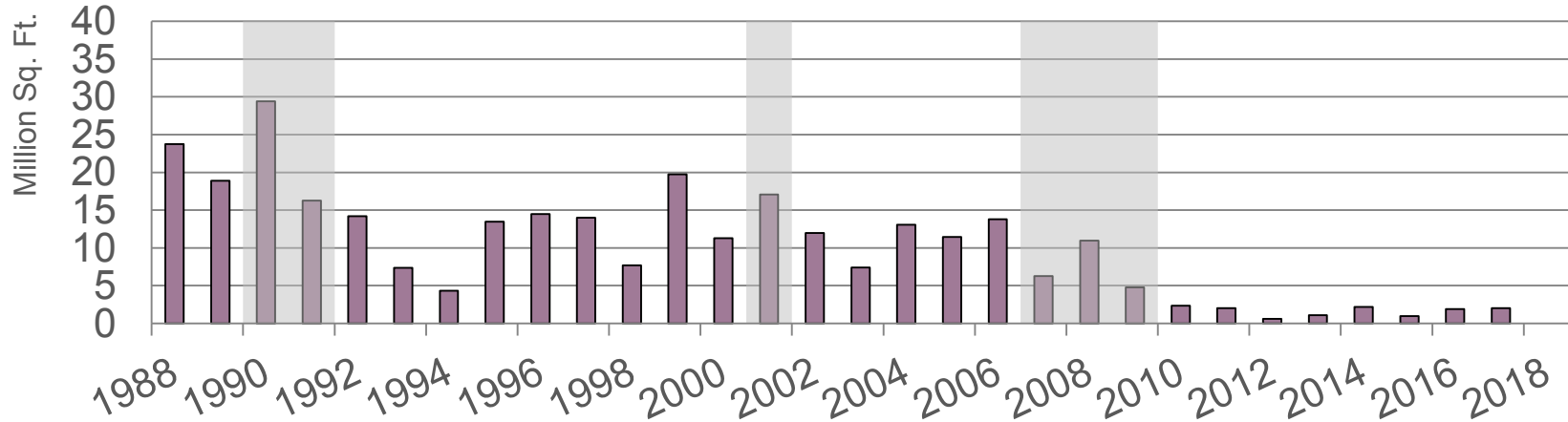
*By Traditional Metrics*

# Moderate Supply Growth

## GLA Growth: Open-Air Centers

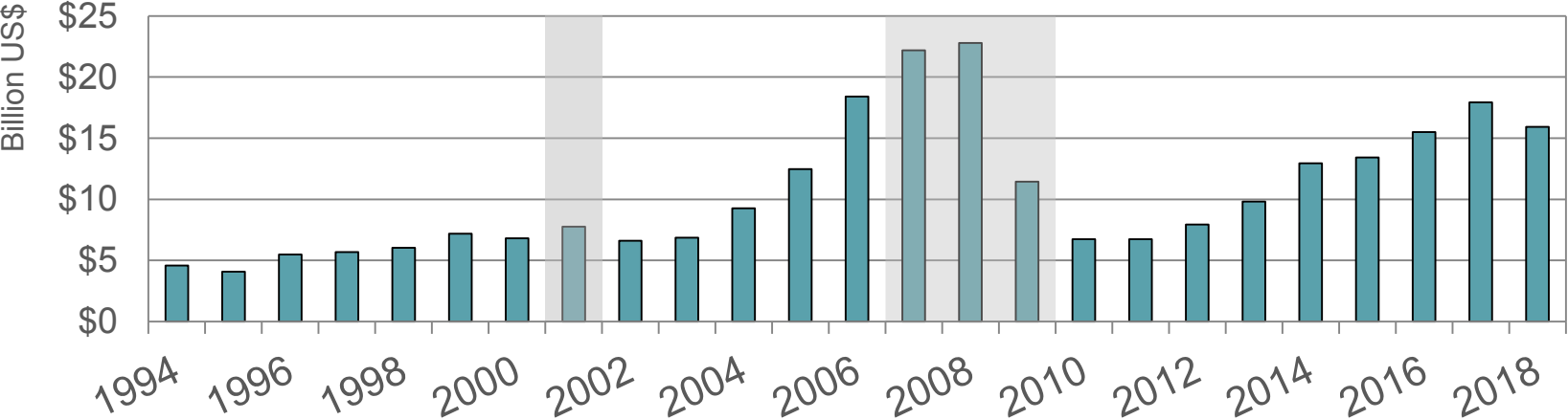


## GLA Growth: Malls

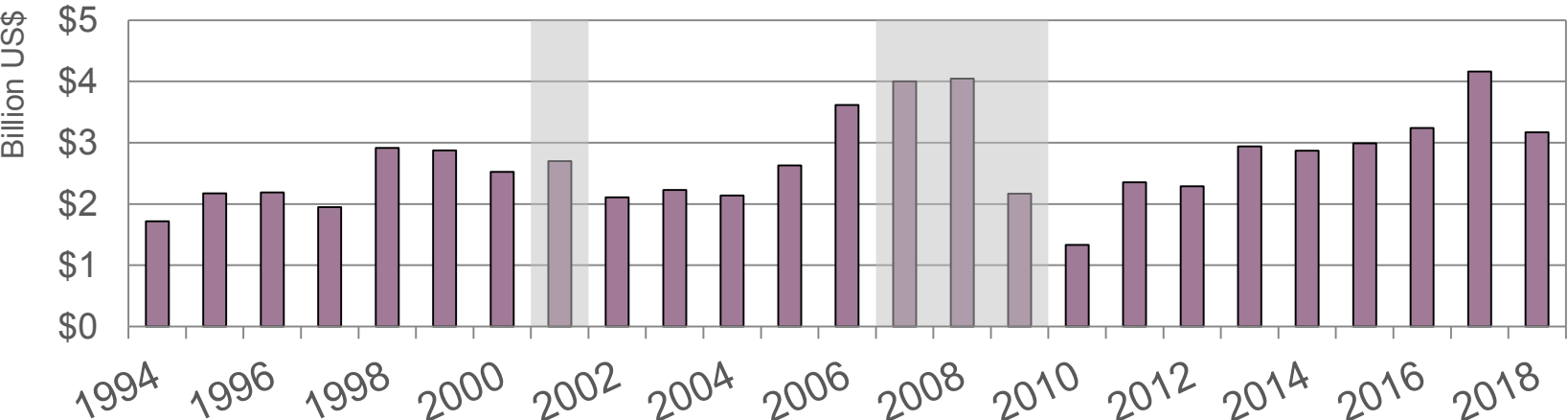


# Construction Spending Growth

## Value of Construction Put in Place : Open-Air Centers



## Value of Construction Put in Place: Malls

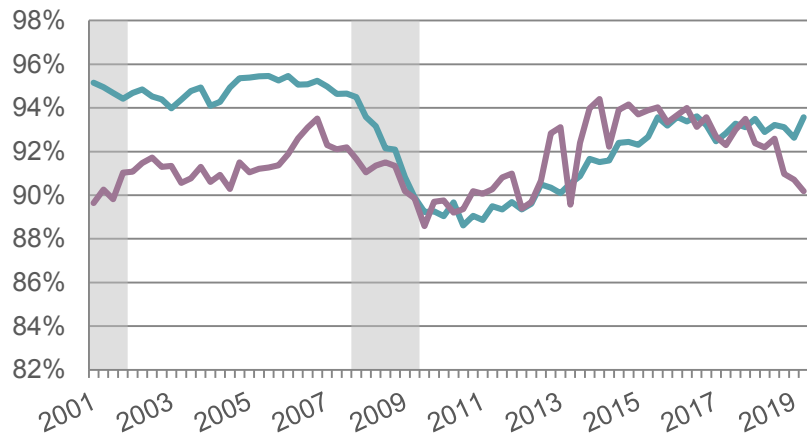


Source: US Census Bureau

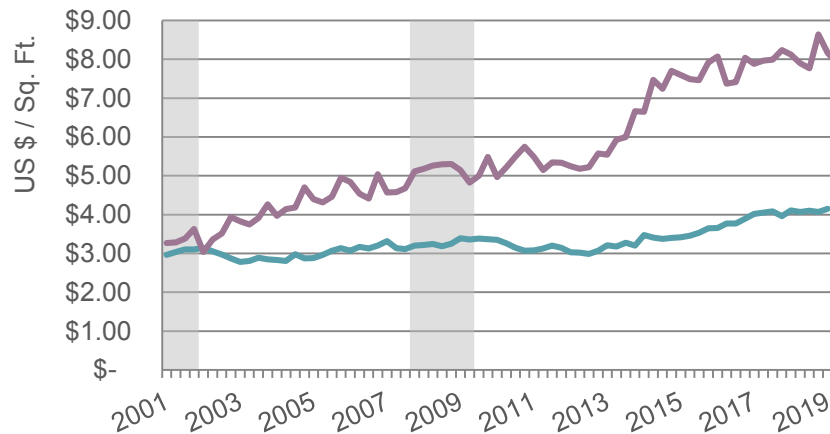
# Performance Metrics Strong

- Malls
- Open-Air Centers

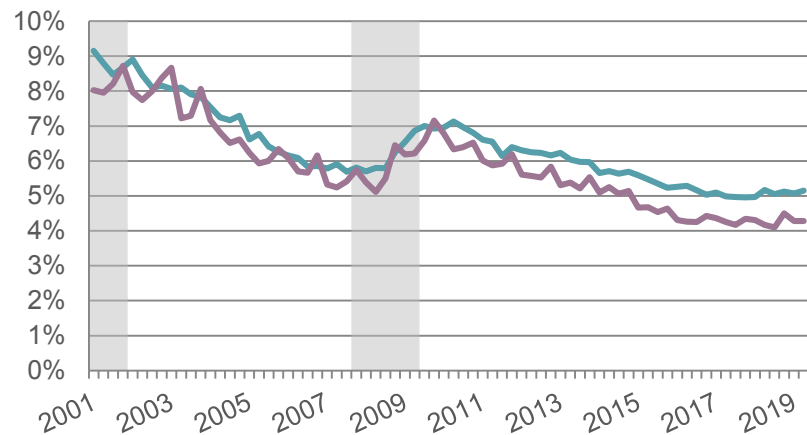
## Occupancy Rate



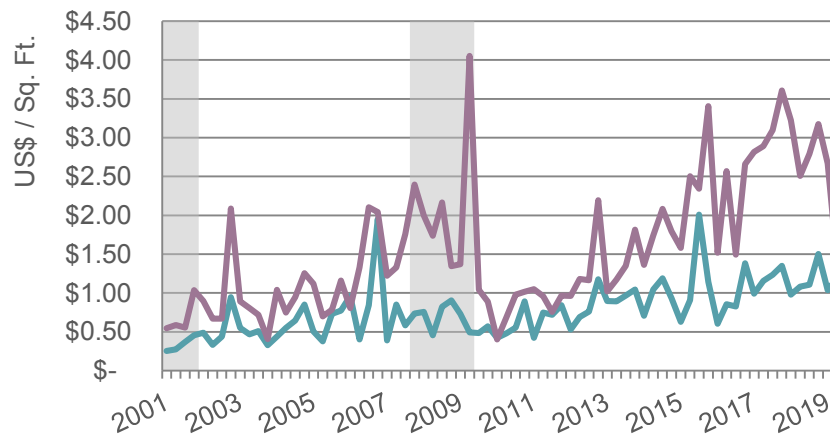
## Net Operating Income



## Cap Rate



## Capital Expenditures







# E-Commerce

*The Prime Disruptor?*

# The Internet & E-Commerce



## Los Angeles Times

The Internet is mauling America's malls. Is your favorite retailer closing its doors?

## Forbes

ECONOMICS & FINANCE | 10/4/2015 @ 10:22AM | 21,218 views

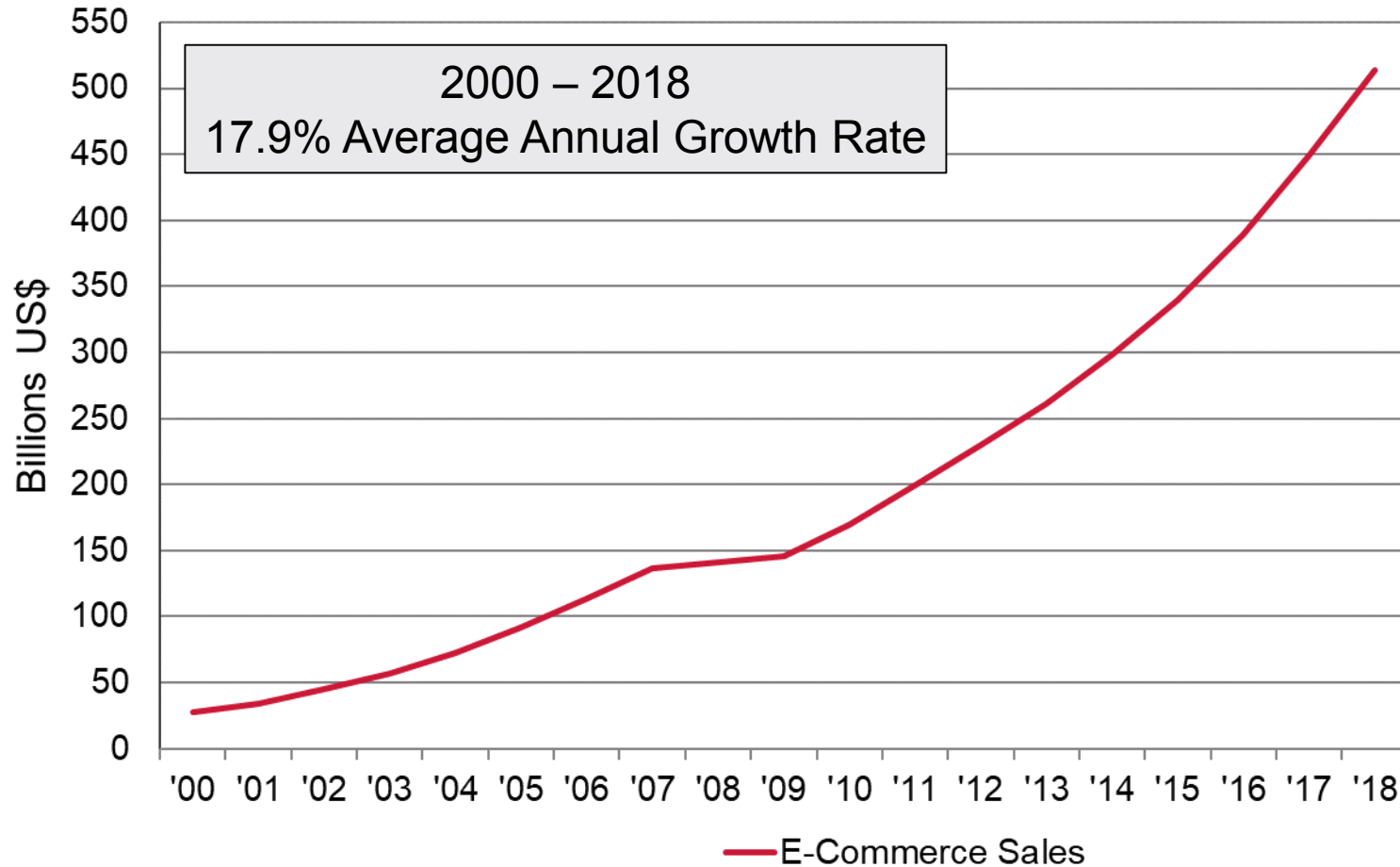
The Shopping Malls Really Are Being Killed By Online Shopping

THE WALL STREET JOURNAL.  
BUSINESS

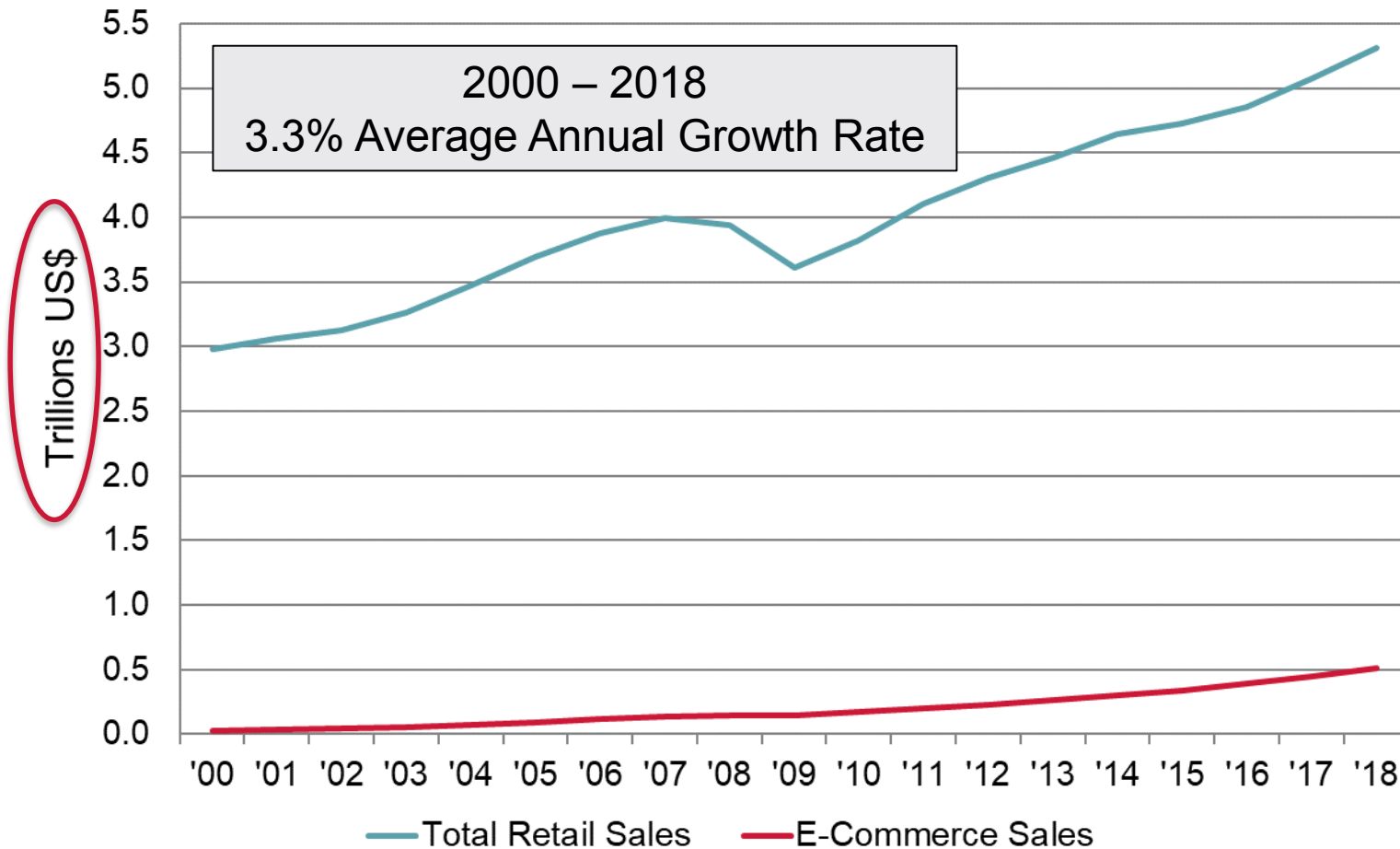
Malls Reel as Web Roars

Sources: Time Magazine: August 3, 1998; Los Angeles Times: June 13, 2017; Forbes: January 4, 2015; The Wall Street Journal: December 23, 2015

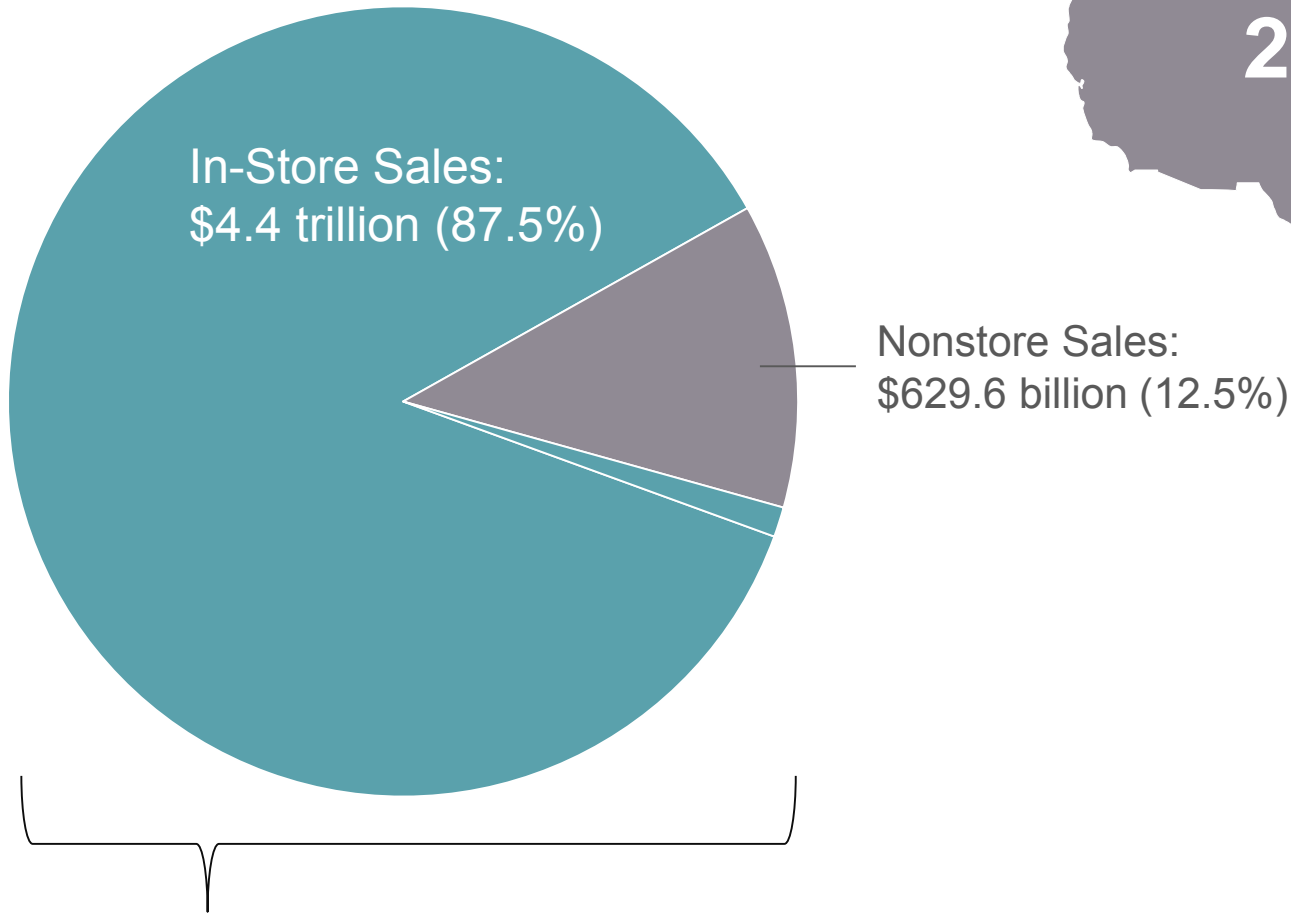
# Unpacking E-Commerce Sales



# Unpacking E-Commerce Sales

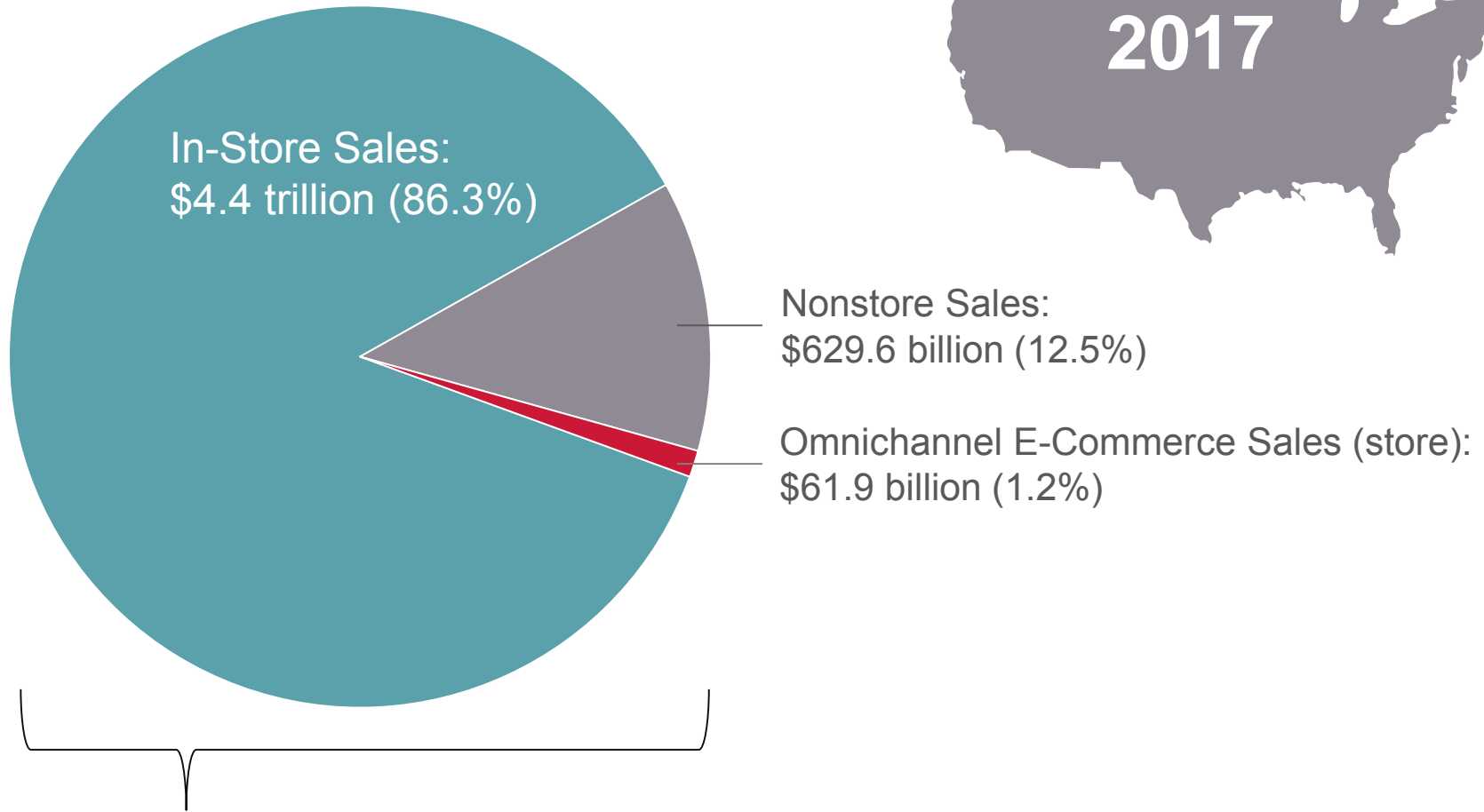


# Unpacking E-Commerce Sales



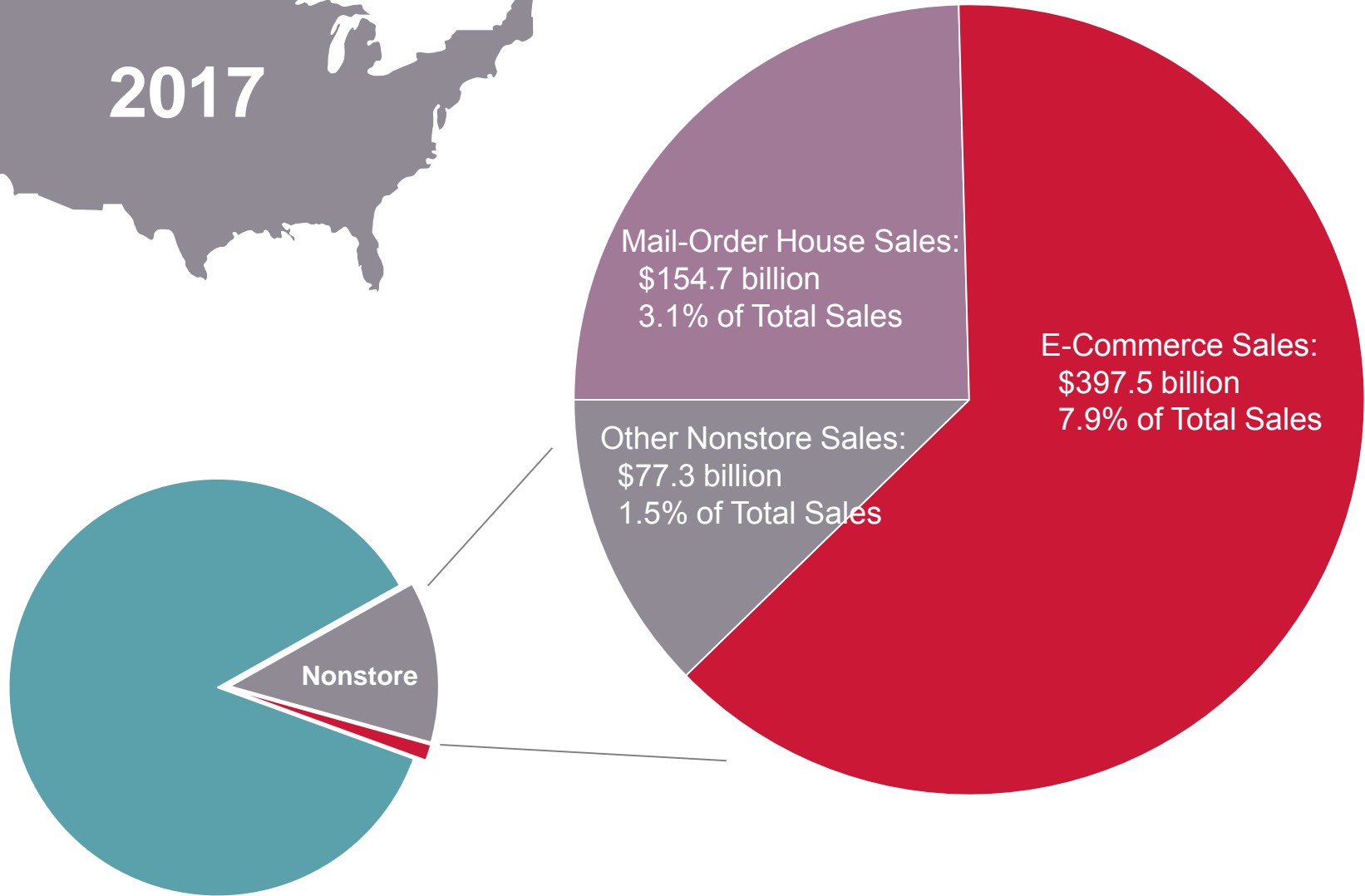
Total U.S. Retail Sales: \$5.0 trillion

# Unpacking E-Commerce Sales

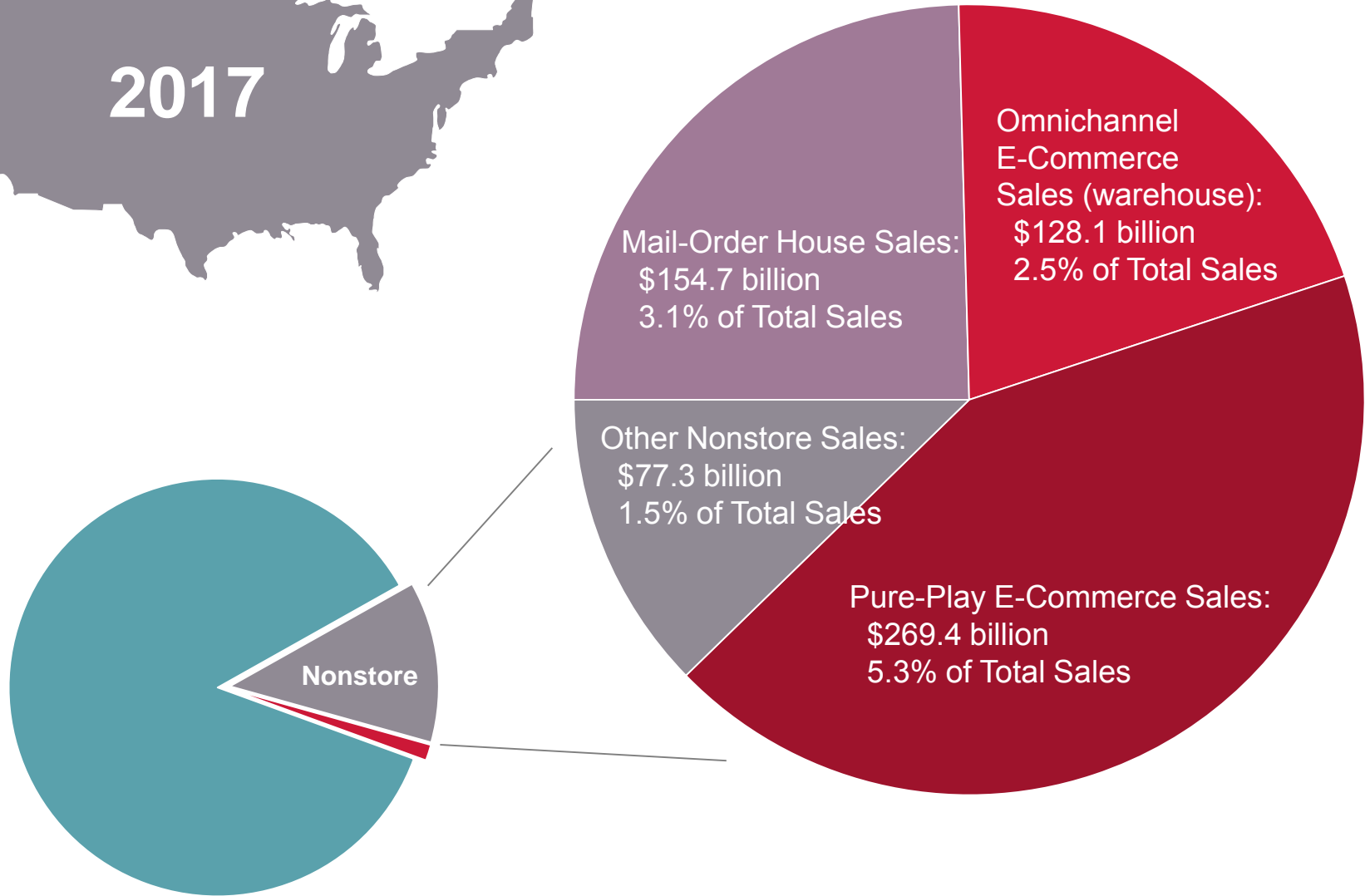


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# Unpacking E-Commerce Sales

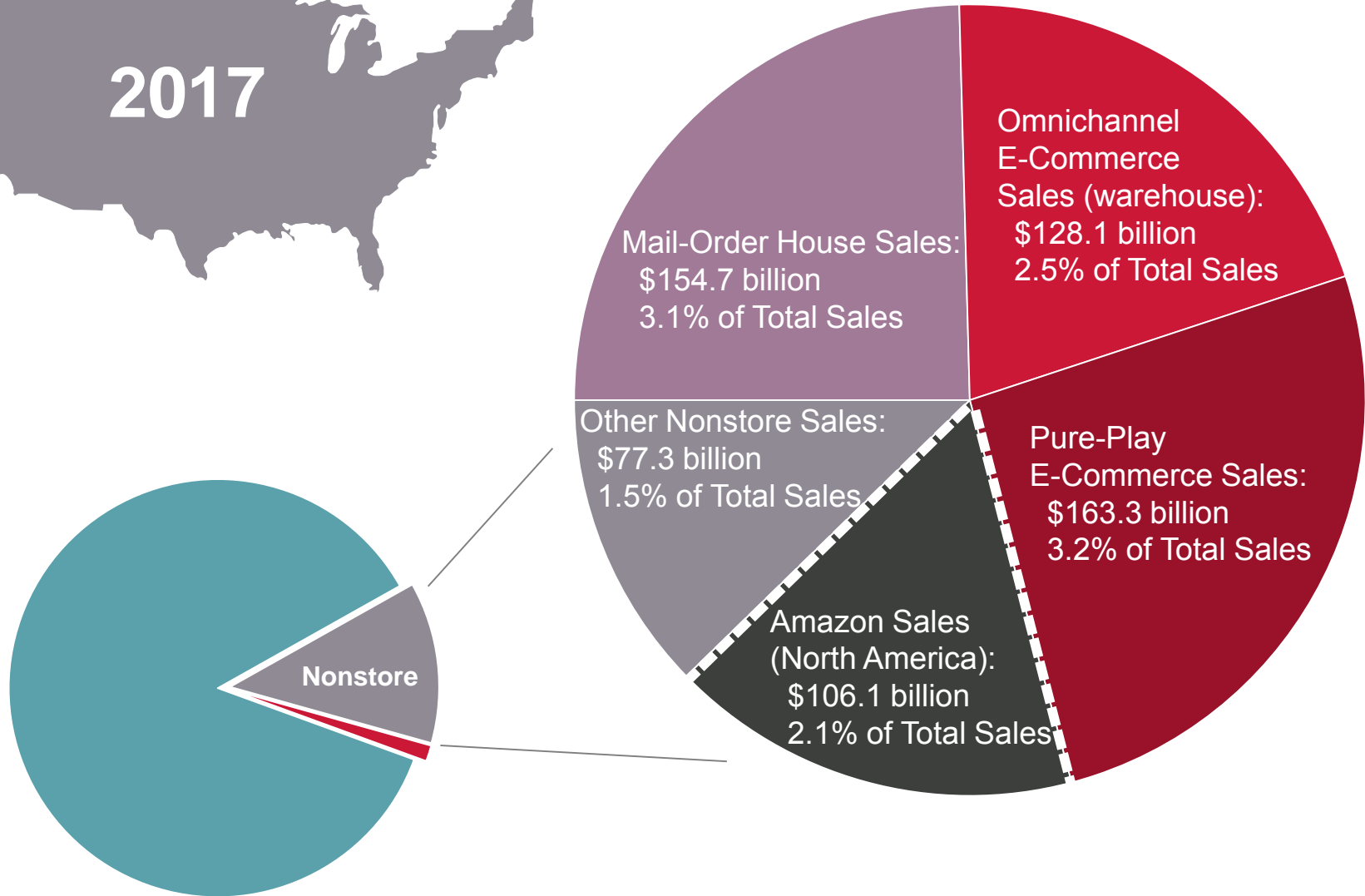


# Unpacking E-Commerce Sales





# Unpacking E-Commerce Sales

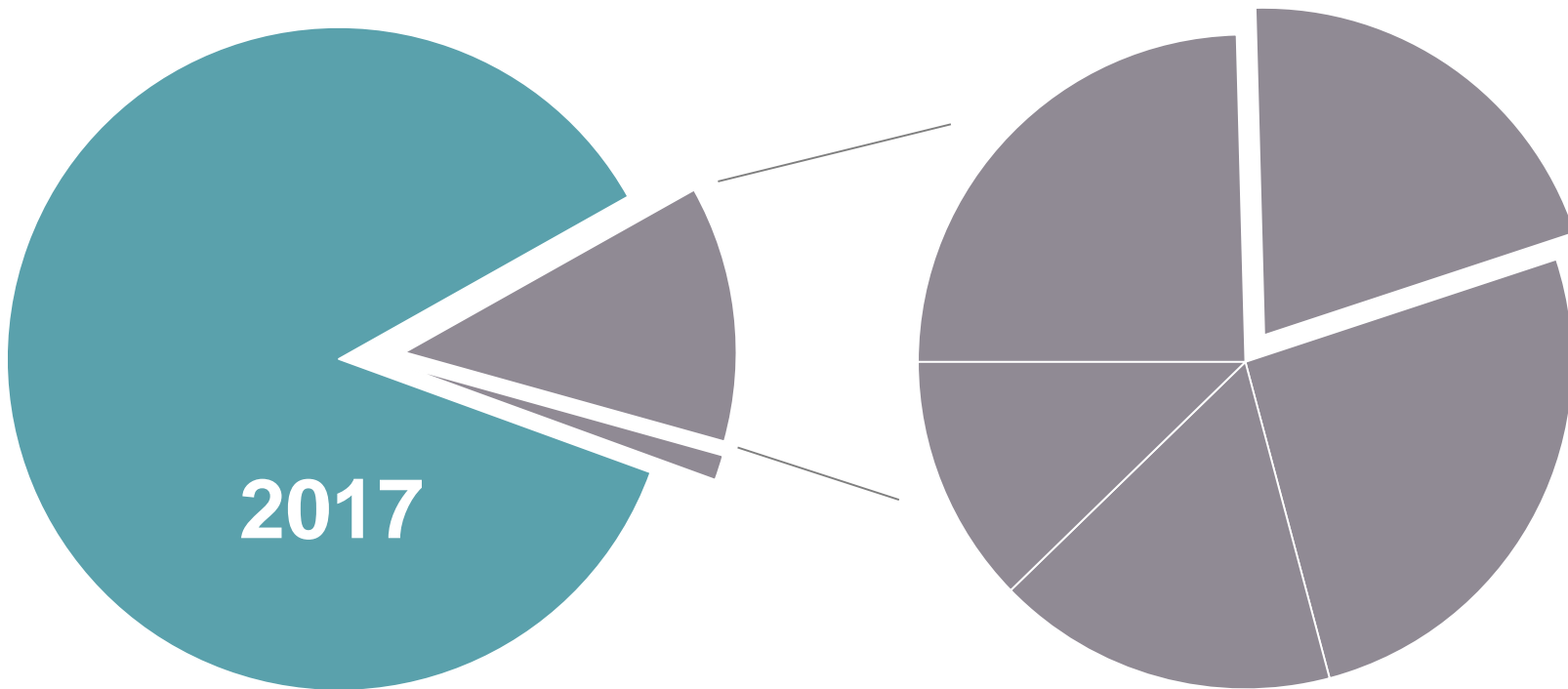


# Unpacking E-Commerce Sales

Physical retailers generate 90.1% of all retail sales, either from in-store or online activity:

$$86.3\% + 1.2\% + 2.5\% = 90.1\%$$

In-Store Sales

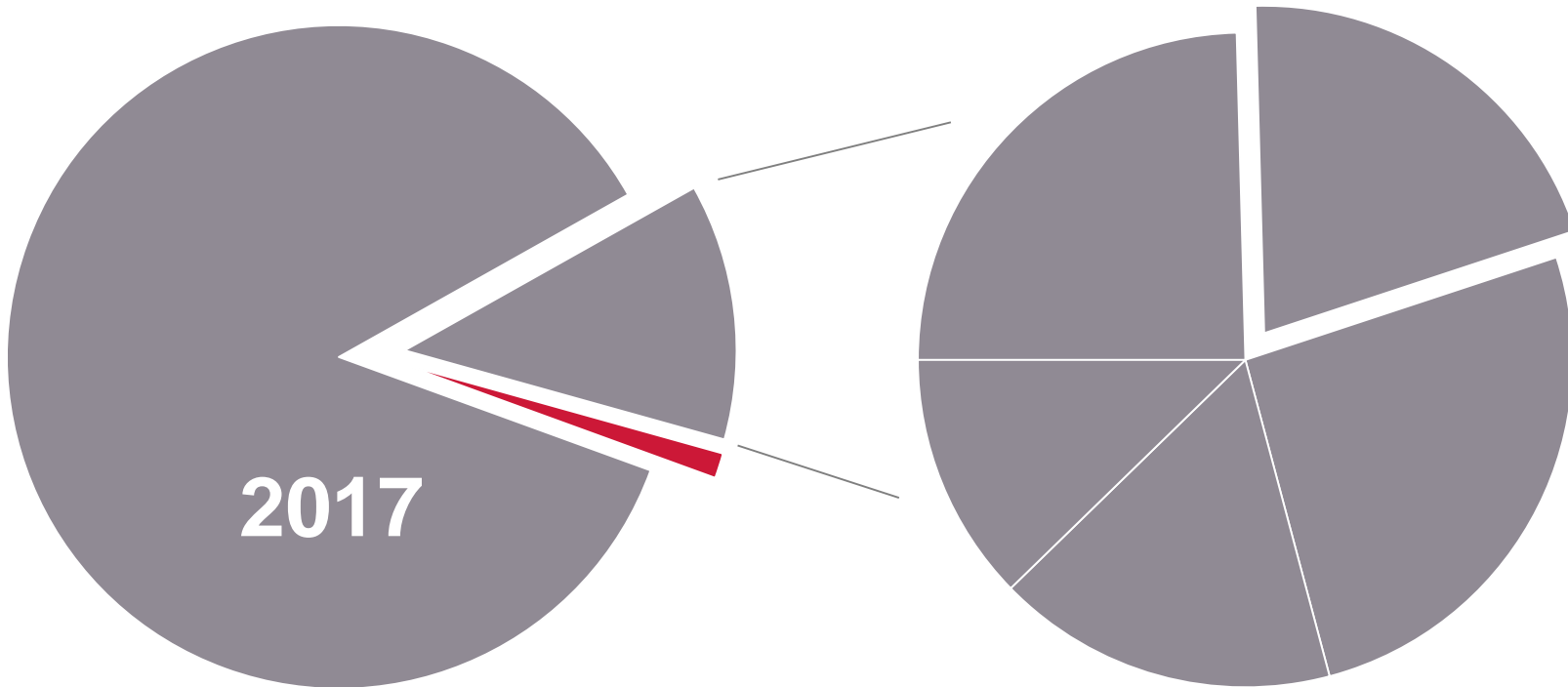


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Omnichannel  
E-Commerce Sales  
(store)

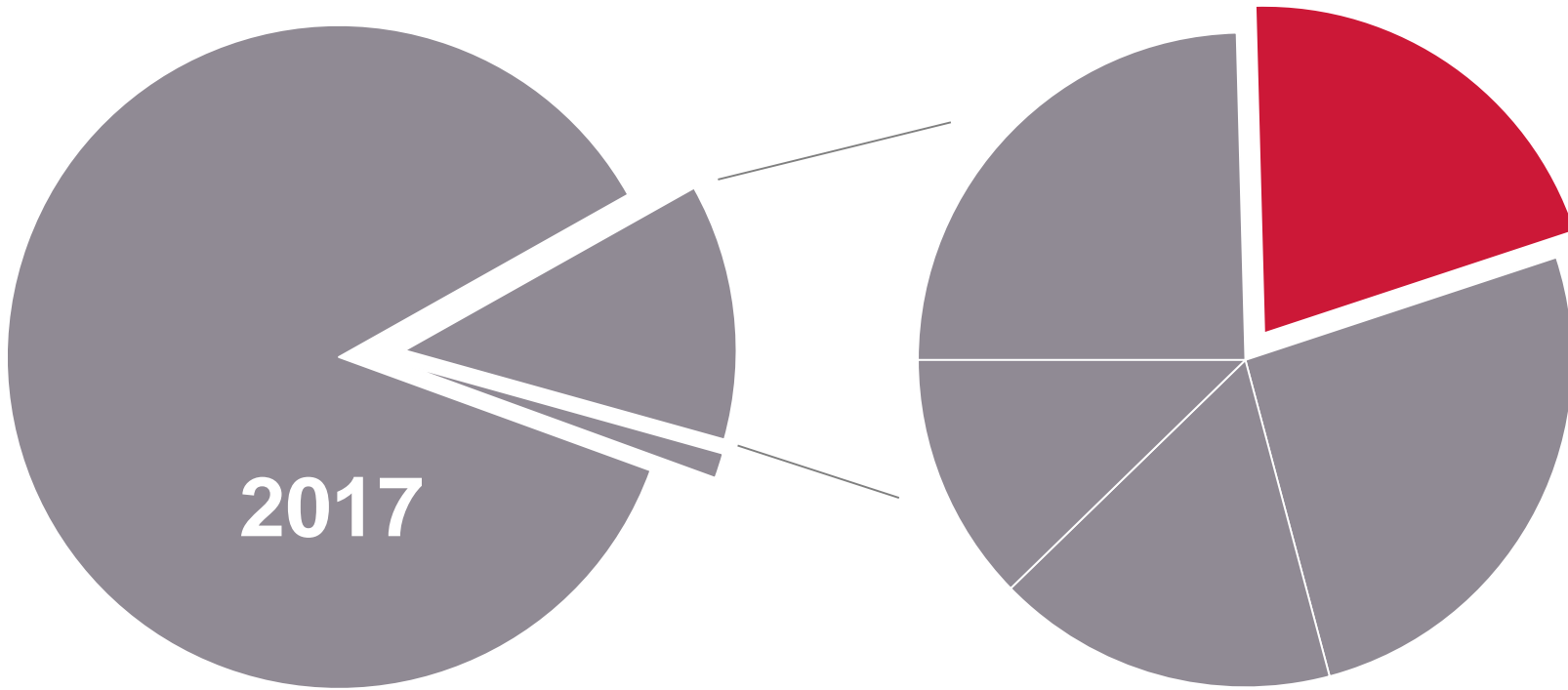


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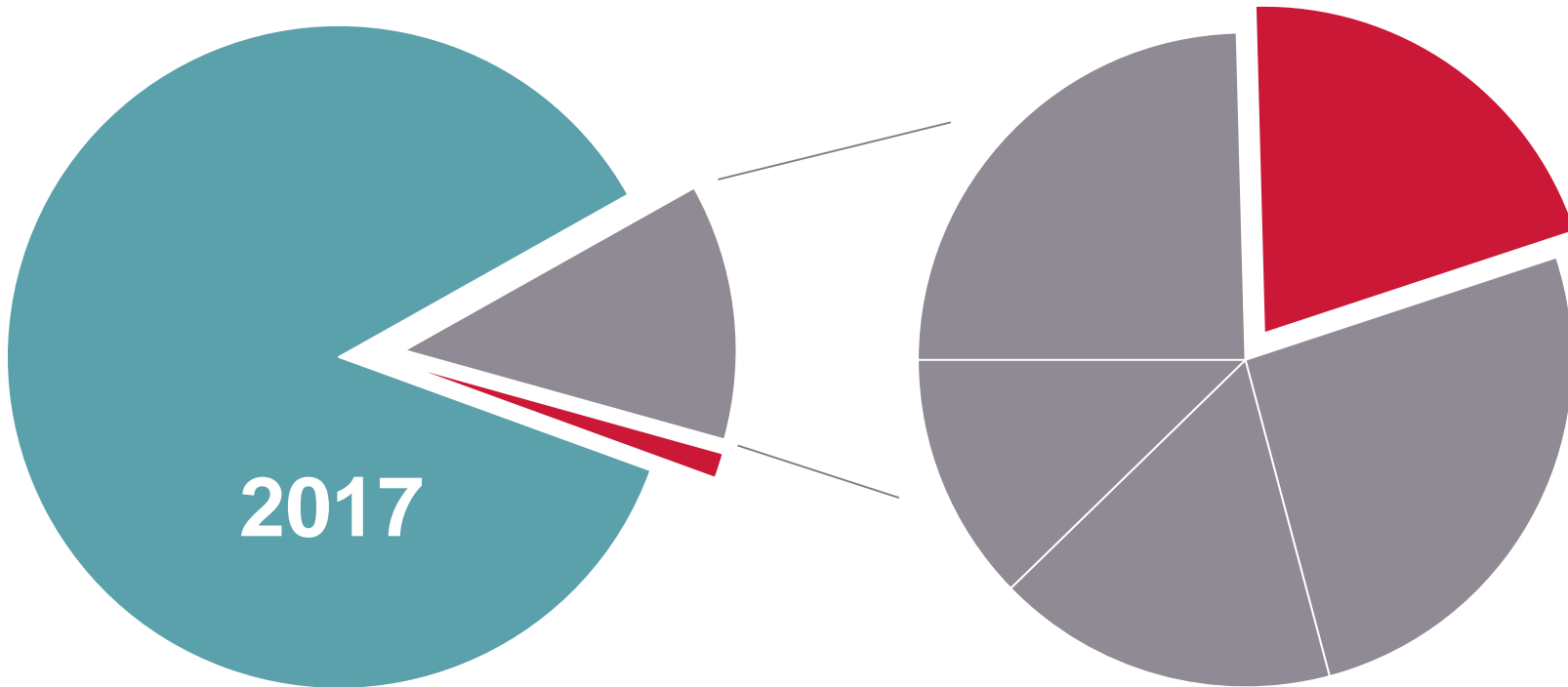
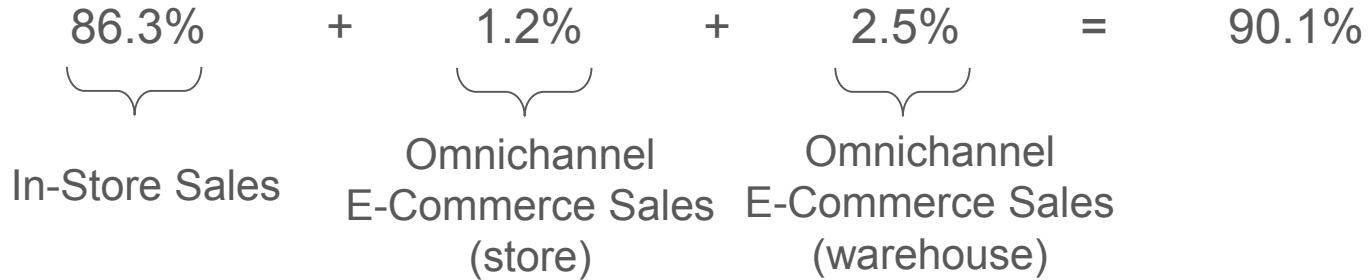
$$86.3\% + 1.2\% + 2.5\% = 90.1\%$$

Omnichannel  
E-Commerce Sales  
(warehouse)



# Unpacking E-Commerce Sales

Physical retailers generate 90.1% of all retail sales, either from in-store or online activity:

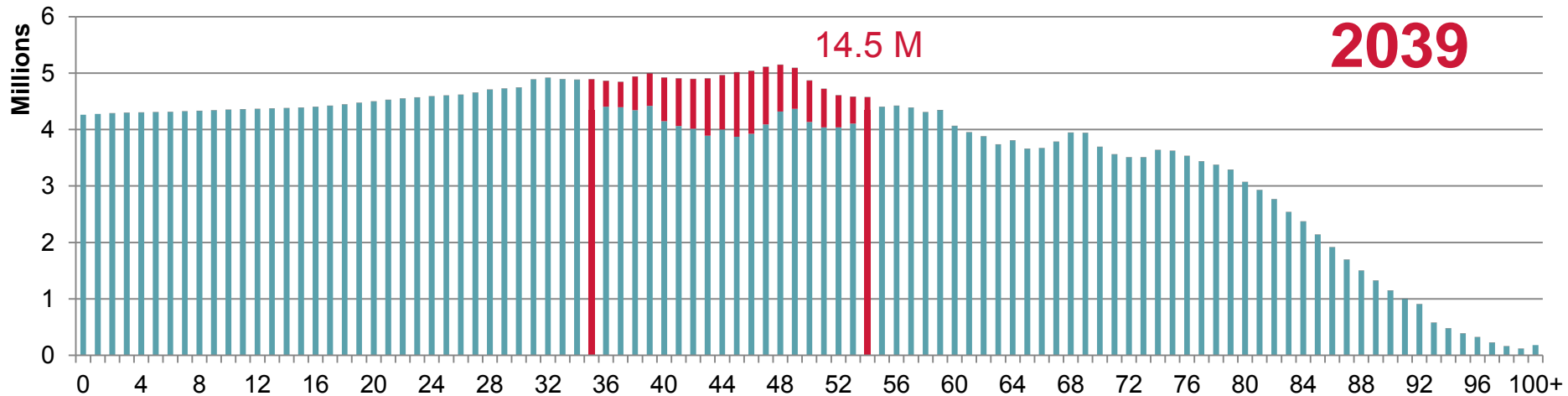
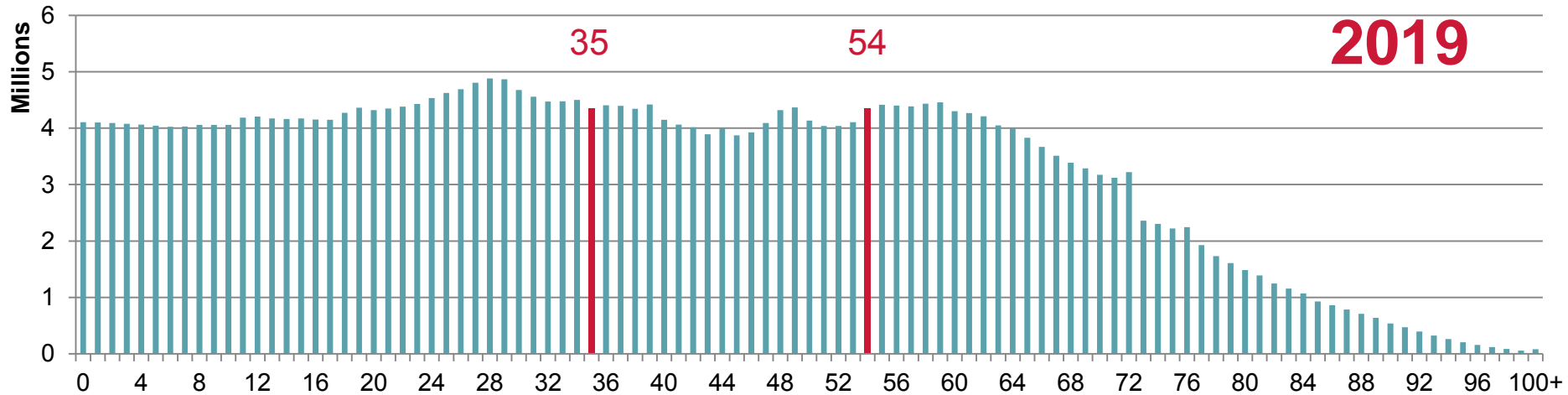




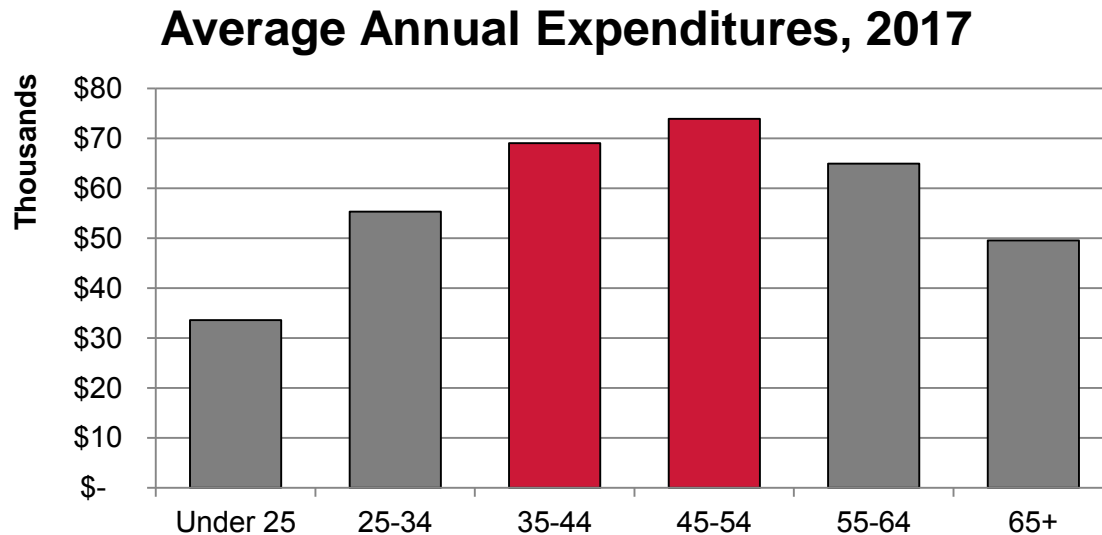
# A Consumer-Led Disruption

*Enabled by Technology*

# Restocking Prime Consumers



# Restocking Prime Consumers

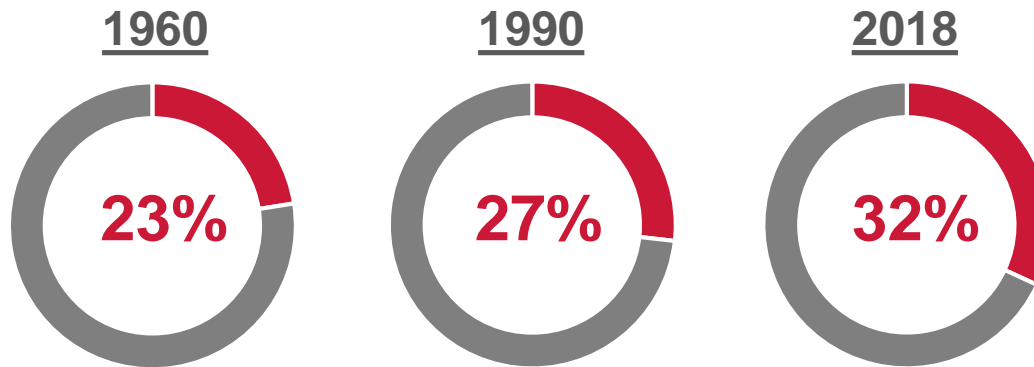


In 2017, 35-54 year-olds accounted for 41% of the annual aggregate expenditures while only accounting for 25% of the population.

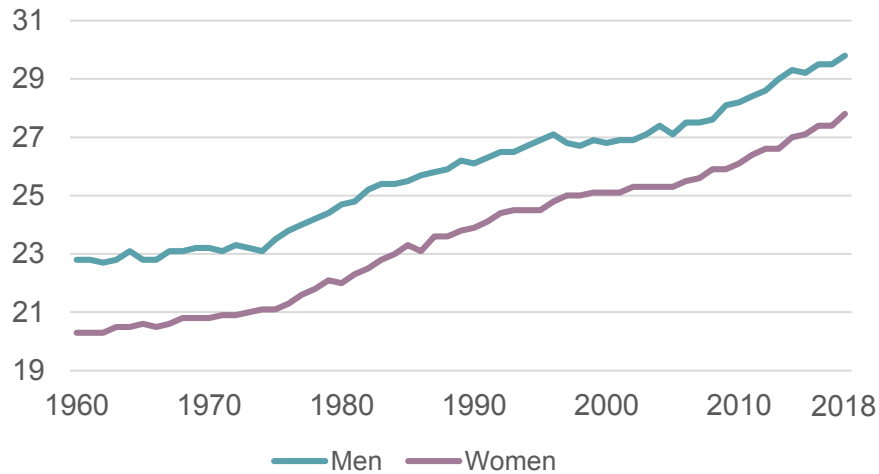


# Delayed Family Formation

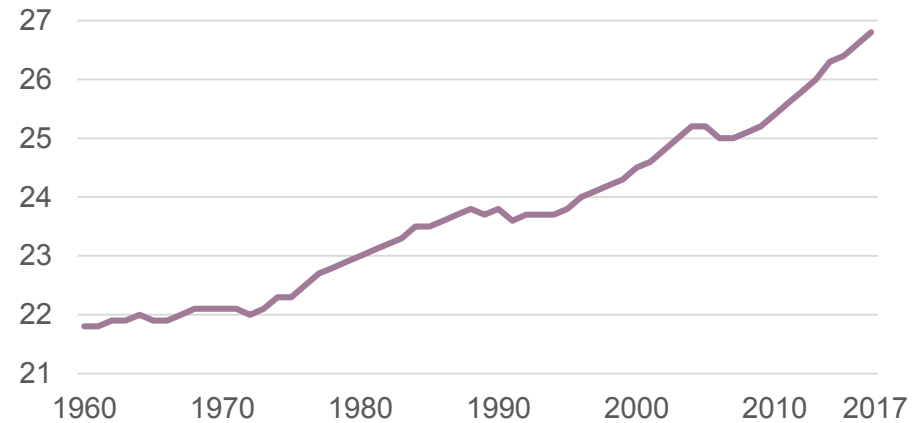
## Percent of 18-34 Year-Olds Living At Home



## Median Age at First Marriage

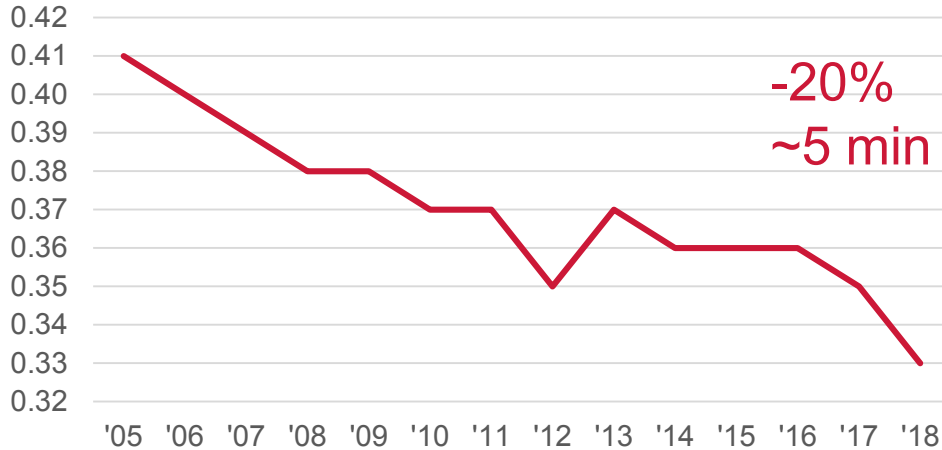


## Mean Age at First Child

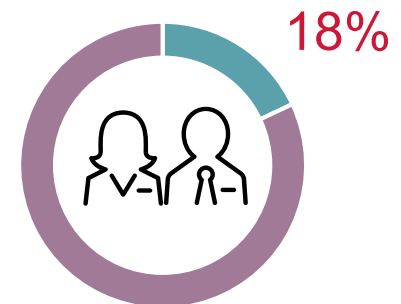
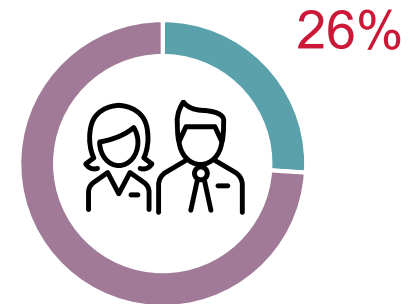
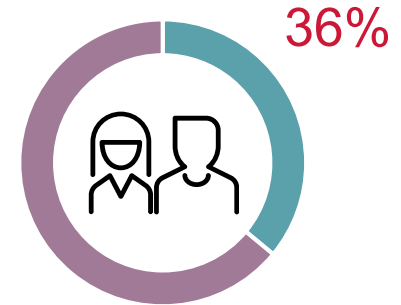


# Convenience, Value and Experience

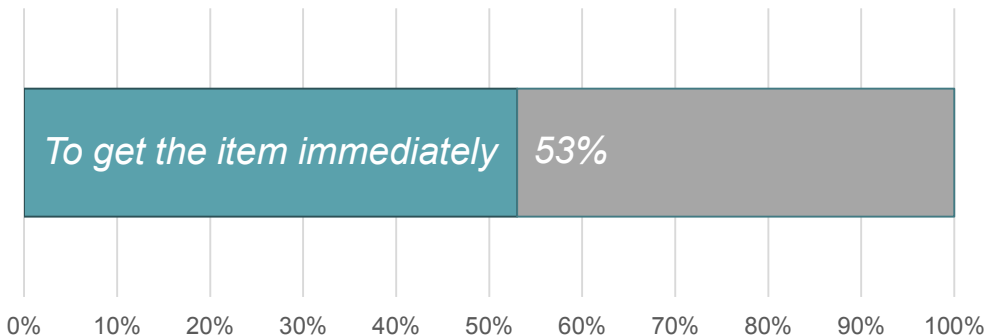
### Average Hours Per Day Spent Purchasing Consumer Goods



### Bought Online, Picked Up in Store (last 30 days)



### Why does Gen Z shop in stores?



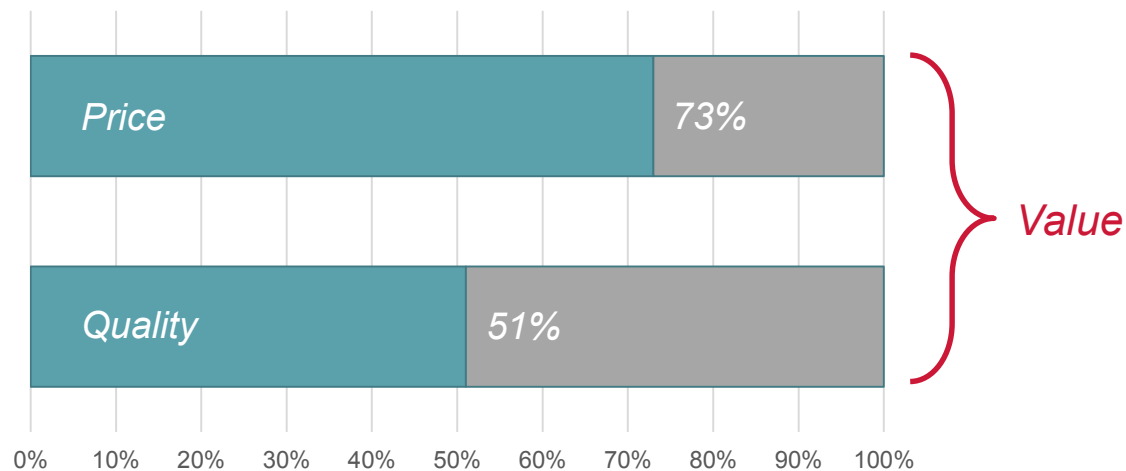
# Convenience, Value and Experience



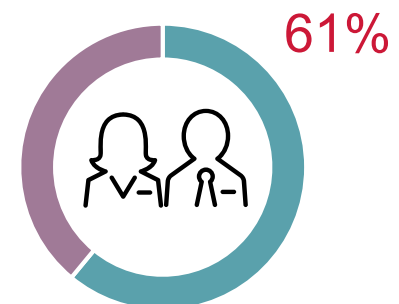
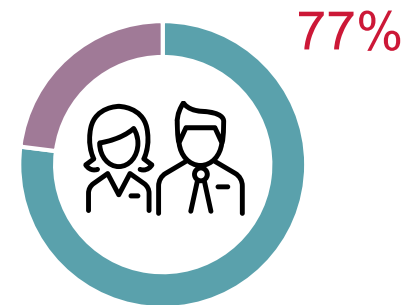
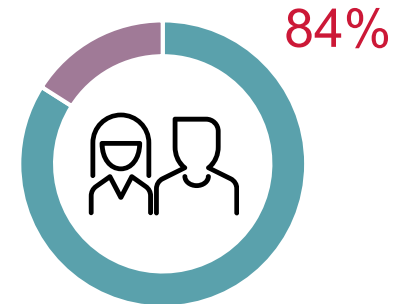
Mobile Device Use In Store:

- Compare prices (54%)
- Get digital coupons to use in store (39%)

*What factors influence Gen Z purchases?*



Conducted Research  
Online Before Shopping



# Convenience, Value and Experience

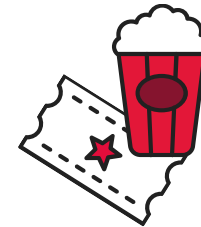
Most popular mall activities among Gen Z:

Shop: 76%

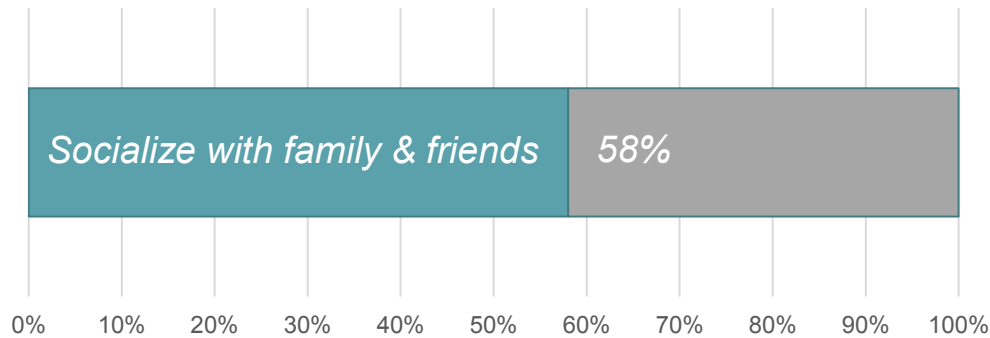
Dine: 76%

Socialize: 59%

See Movies: 44%

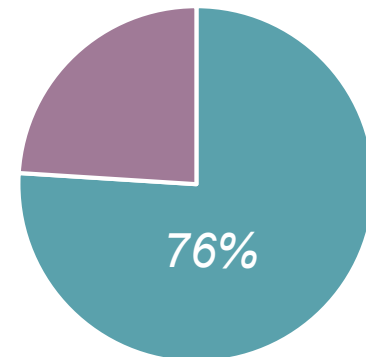


*Why does Gen Z shop in stores?*



*"Physical stores provide a better shopping experience than online."*

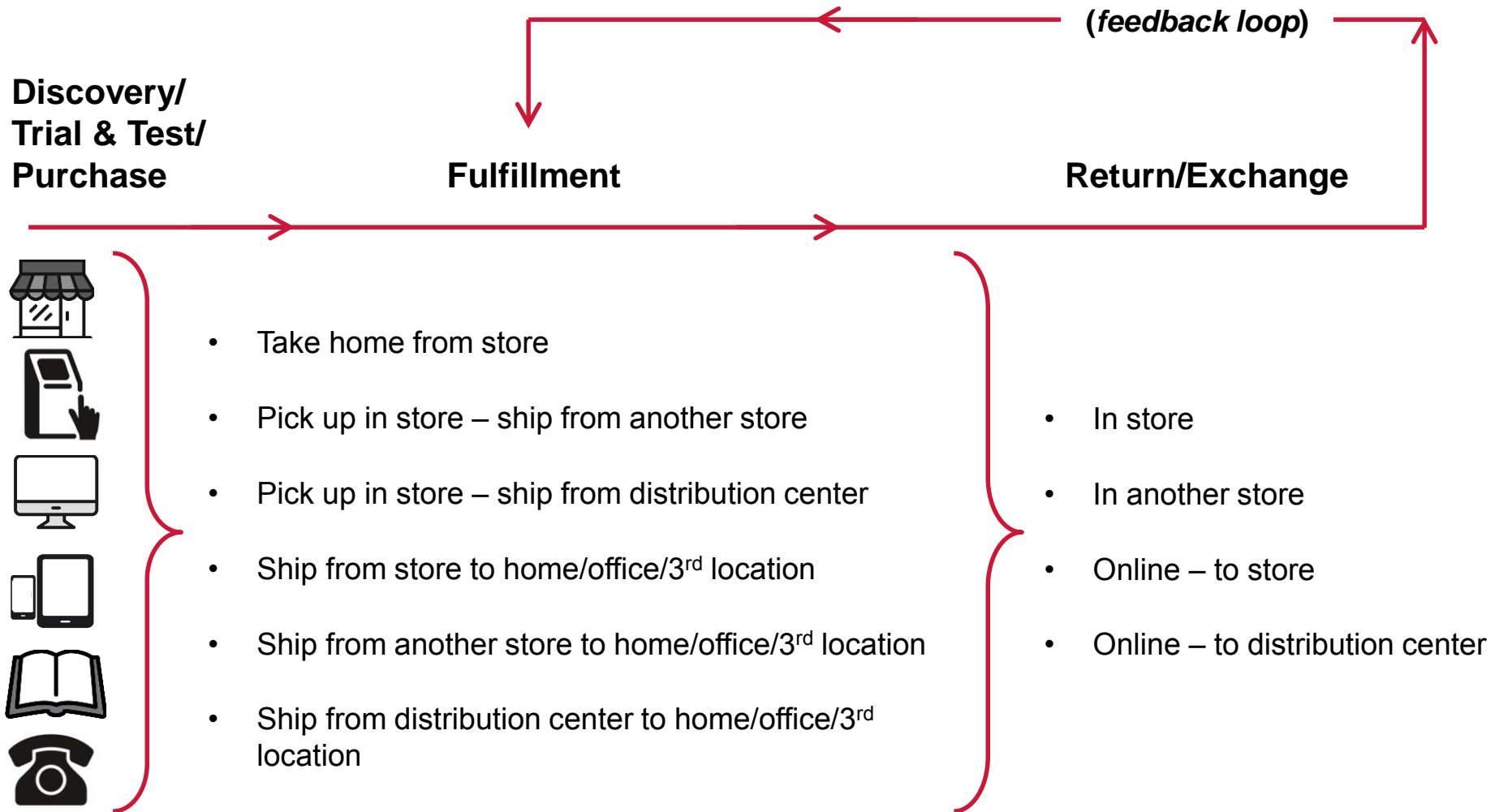
- Gen Z



# Omni-Channel Retail: Consumer Expectations



# Omni-Channel Retail: Infinite Complexity

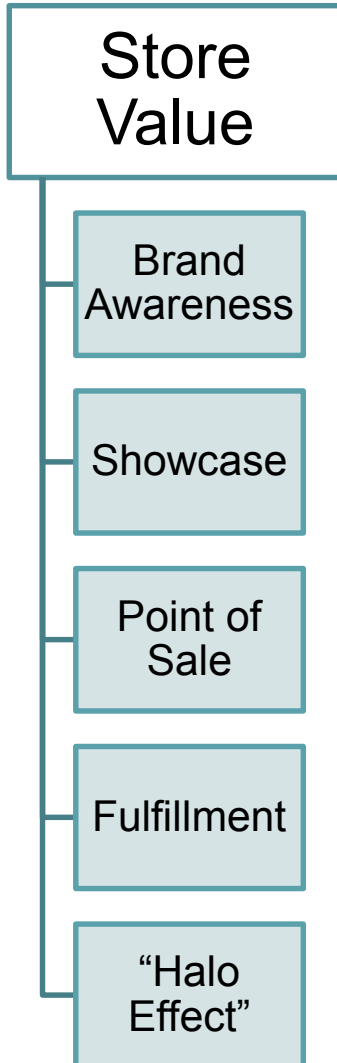




# The Halo Effect

*Convergence of Bricks & Clicks*

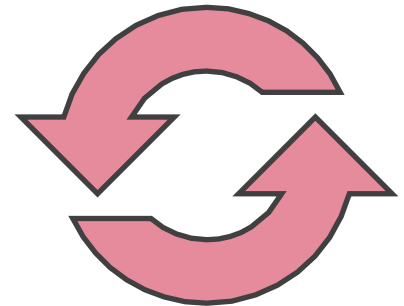
# Measuring the Value of Physical Retail



***Halo Effect (Part I)*** measures the rise in a retailer's web traffic following the opening of a store in a market – or drop in web traffic following a store closure.

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***Halo Effect (Part II)*** quantifies the incremental spending that occurs in a store in the days immediately following an online purchase, and vice versa.





# Halo I Methodology

The web traffic analysis included both established and emerging retailer brands that opened or closed a total of 804 stores in 145 U.S. markets in 2017.

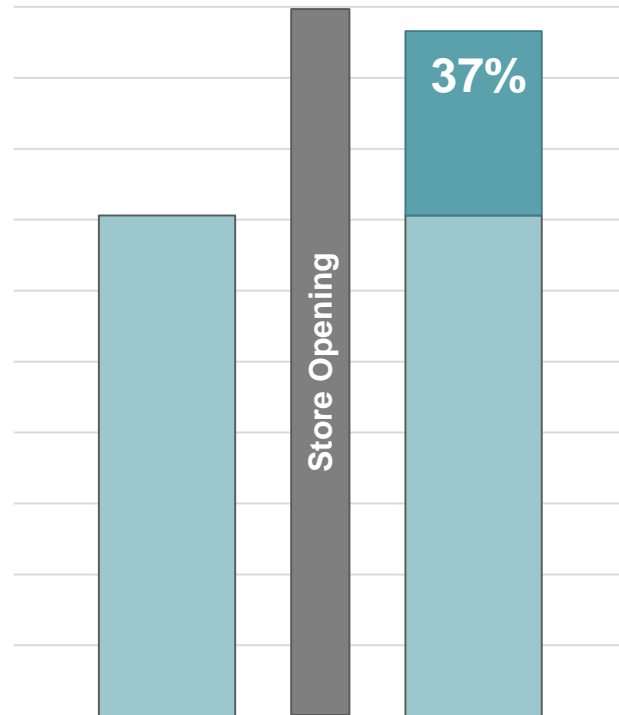


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The brand perception analysis, based on approximately 4,200 respondents, compared consumer survey results of a national benchmark to a select markets were retailers maintained at least one brick-and-mortar store.

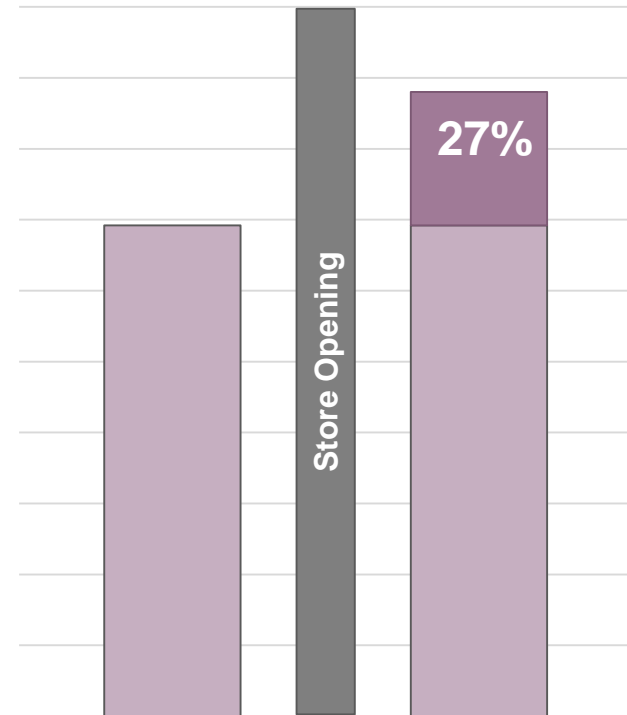
# Halo I: Web Traffic Lift Following Store Opening

Web Traffic - **Level**



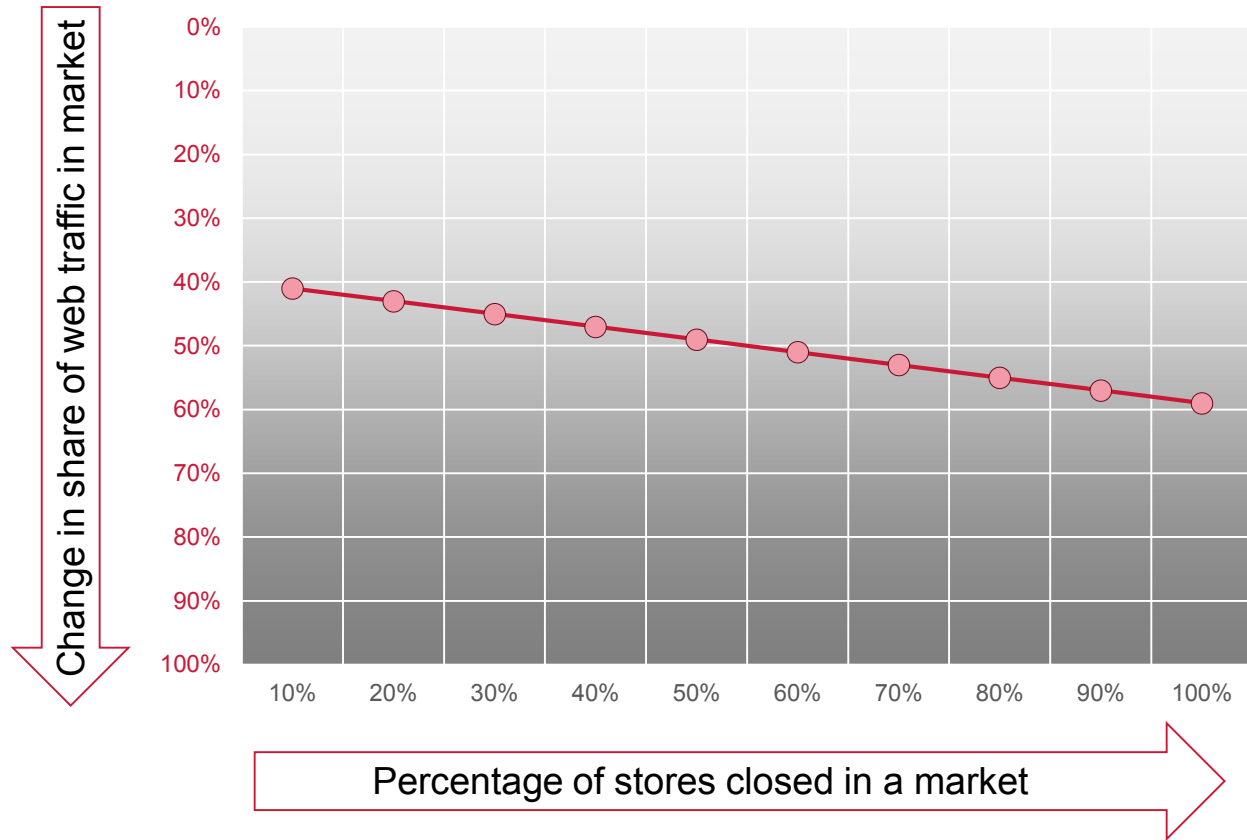
**Established Retailers: 36%**  
**Emerging Retailers: 45%**

Web Traffic - **Share**



**Established Retailers: 27%**  
**Emerging Retailers: 32%**

# Halo I: Web Traffic Drop Following Store Closure



Department

**-7.9%**



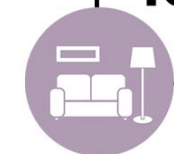
Apparel

**-9.5%**



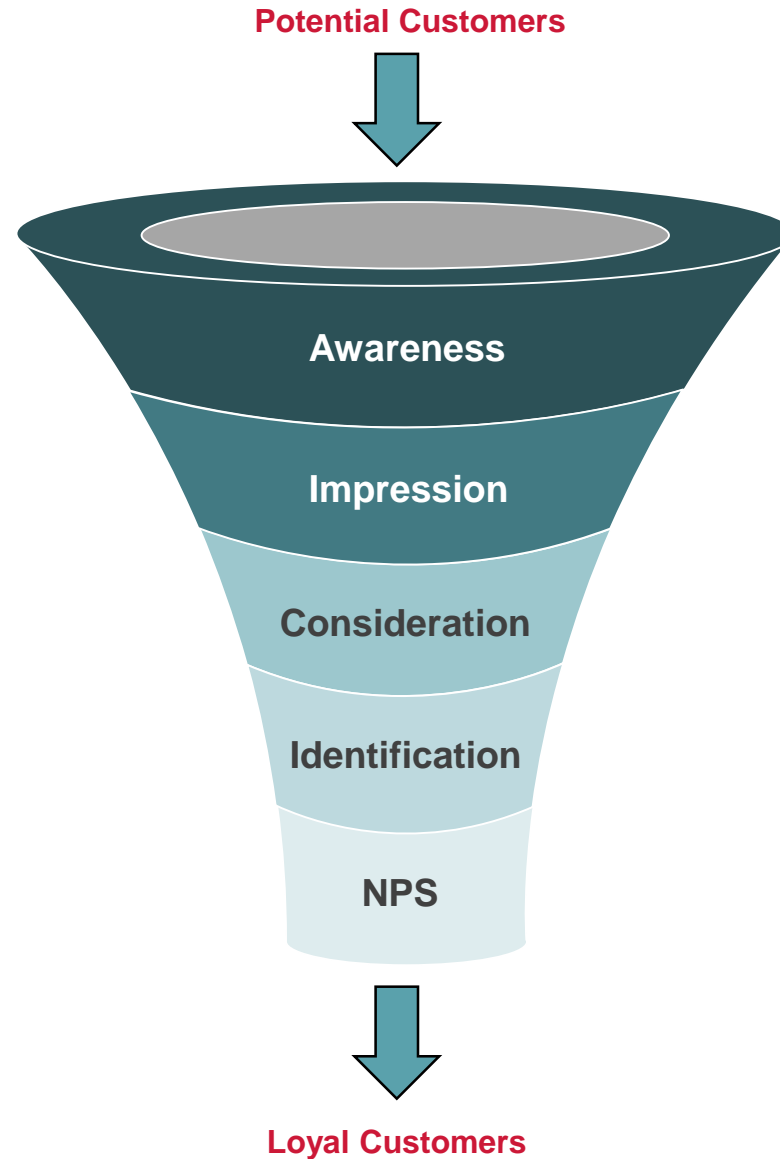
Home

**-16.4%**

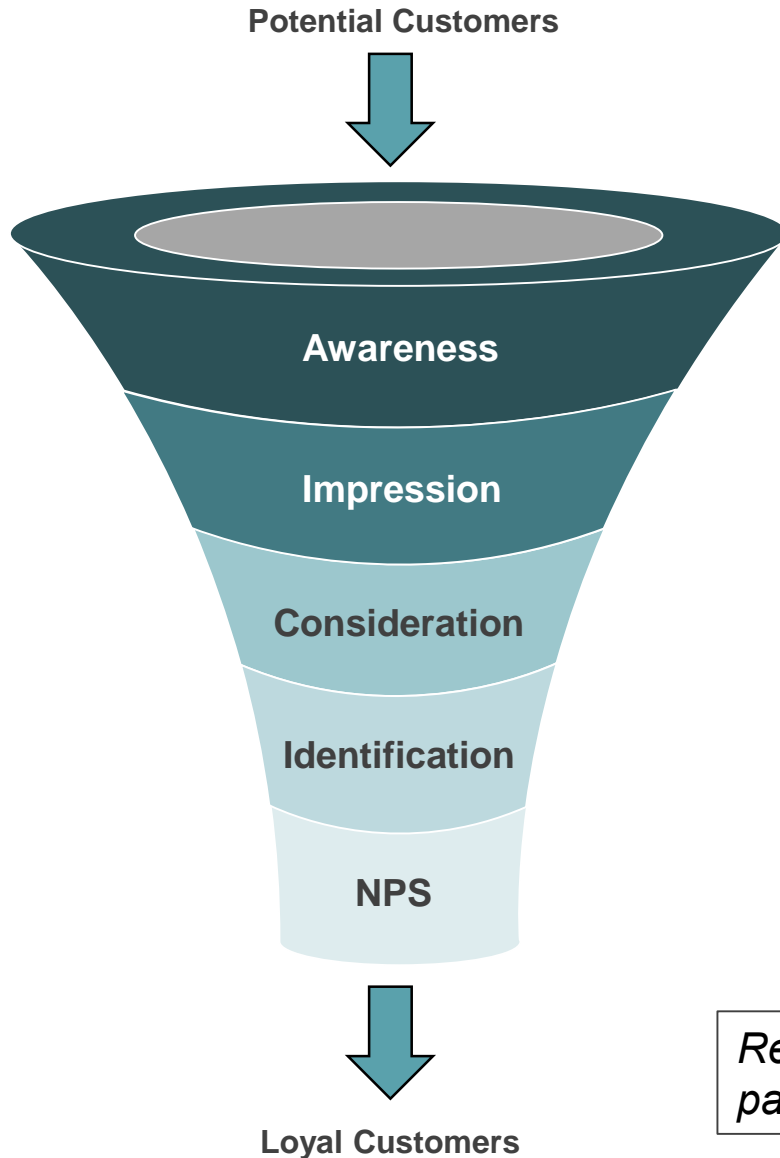


The greater the proportion of stores closed in a market, the greater the decline in the share of web traffic in the markets where the retailer operates stores.

# Halo I: Stores Critical for Brand Marketing



# Halo I: Stores Critical for Brand Marketing



National Benchmark	Tested Markets (w/ stores present)	Difference
44%	48%	+4.5 pp.
56%	57%	+0.6 pp.
62%	65%	+2.3 pp.
43%	44%	+0.7 pp.
8	12	+3.8

*Results for emerging brands were even more robust – particularly for Consideration, Identification and NPS.*

# Halo II Methodology

Analysis covers:

- 42 retailers spanning 7 categories
- \$31.2 billion in total transactions
- 41.2 million credit/debit card records
- 3-year period (2016-2018)



Core results were reported for a **15-day period**:

- There are 10.5 million “*online to in-store*” halo events (online transactions: returns and purchases) that triggered 21.9 million in-store transactions.
- There are 13.1 million “*in-store to online*” halo events (in-store transactions: returns and purchases) that triggered 17.7 million online transactions.

# Halo II Sample Set

## Sample Set Spending by Channel by Retail Type

	2016-2018
<b>Total</b>	<b>91%</b>
	<b>9%</b>
Home	85%
	15%
Large Format	86%
	14%
Discount Department Store	<b>96%</b>
	4%
Apparel	79%
	21%
Cosmetics	83%
	17%
Department Stores	72%
	28%
Emerging	<b>59%</b>
	41%

- For the retailers and consumers included in this sample, between 2016 and 2018, approximately 91% of total spending (\$28.3B) occurred in a store.
- Discount Department Stores had the highest share of in-store spending at 96% (\$18.4B) for the total three-year period.
- Emerging retailers had the lowest share of in-store spending at around 60%.

# Halo II Sample Set Cont.

## Omnichannel Spending as a % of Total Spending

	2016-2018
<b>Total</b>	<b>34%</b>
Home	29%
Large Format	22%
Discount Department Stores	39%
Apparel	28%
Cosmetics	25%
Department Stores	30%
Emerging	19%

- For this sample, omnichannel consumers account for 34% of total spending but only 17% of customers over the three-year period. That is, they spend proportionally more than single-channel shoppers.

## Omnichannel Customers as a % of Total Customers

	2016-2018
<b>Total</b>	<b>17%</b>
Home	12%
Large Format	10%
Discount Department Stores	29%
Apparel	17%
Cosmetics	11%
Department Stores	17%
Emerging	9%

- Disparity has been growing:
  - 15 pp differential in 2016
  - 20 pp differential in 2018



# Online to In-Store: 15-Day Halo Effects

## By Retail Categories

### Online to In-Store Halo Effect: 15-Days

	2016-2018
<b>Total</b>	<b>231%</b>
Home	175%
Large Format	156%
Discount Department Stores	325%
Apparel	164%
Cosmetics	162%
Department Stores	55%
Emerging	333%

- The 15-day halo effect, as measured by total spending as a percent of original online spending, varies considerably across retail categories.
- Discount Department Stores and Emerging retailers have higher values as a result of large amounts of in-store spending following the initial online transaction.
- Department Stores have a low value as a result of high value of in-store returns that follow the initial online transaction.

# Online to In-Store: 15-Day Halo Transactions per Event

## By Retail Categories

### Online to In-Store: Ratio of "Halo Transactions" to "Halo Events"

	2016-2018
<b>Total</b>	<b>2.1</b>
Home	1.8
Large Format	1.4
Discount Department Stores	2.4
Apparel	1.3
Cosmetics	1.2
Department Stores	1.4
Emerging	1.2

- As noted on previously, consumers typically make 2.1 in-store transactions within 15 days of an online transaction.
- This ratio is higher for Discount Department Stores that incentivize a larger number of in-store visits – perhaps driven by the available grocery component of some of these retailers.

# In-Store to Online: 15-Day Halo Effects

## By Retail Categories

### In-Store to Online Halo Effect: 15-Days

2016-2018	
<b>Total</b>	<b>267%</b>
Home	355%
Large Format	272%
Discount Department Stores	239%
Apparel	195%
Cosmetics	259%
Department Stores	702%
Emerging	138%

- The 15-day halo effect, as measured by total spending as a percent of original online spending, varies considerably across retail categories.
- Department Stores have the highest values as a result of the considerable online spending that occurs following the initial in-store transaction.
- Emerging retailers have the lowest values as a result of the lower online spending following an initial in-store transaction.

# In-Store to Online: 15-Day Halo Transactions per Event By Retail Categories

## In-Store to Online: Ratio of "Halo Transactions" to "Halo Events"

	2016-2018
<b>Total</b>	<b>1.3</b>
Home	1.2
Large Format	1.3
Discount Department Stores	1.3
Apparel	1.4
Cosmetics	1.3
Department Stores	1.6
Emerging	1.4

- As noted on previously, consumers typically make 1.3 online transactions within 15 days of an in-store transaction.
- This ratio is higher for Department Stores that incentivize customers to go online to find items possibly not offered in the store during their last transaction. These consumers may also be willing to make additional online transactions given the convenience of returns should that eventually be necessary.

# Convergence of Bricks and Clicks

Walmart 

amazon 

jet

SHOES.COM

Moosejaw 

BONOBOS

Flipkart 

amazon books 

amazon go 

WHOLE  
FOODS  
MARKET

# The Prime Disruptor?



## Everything You Know About the Internet Killing Retail May Be Wrong

**Forbes**

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Five Signs That Stores (Not E-Commerce) Are The Future Of Retail



**Online shopping hasn't killed brick-and-mortar retailers**



# Retail Real Estate 2.0

*Convergence of Tenants & Uses*

# From Shopping Center to Community Center

*Delivering an “experience” not “stuff”.*

## New “Retail” Tenants

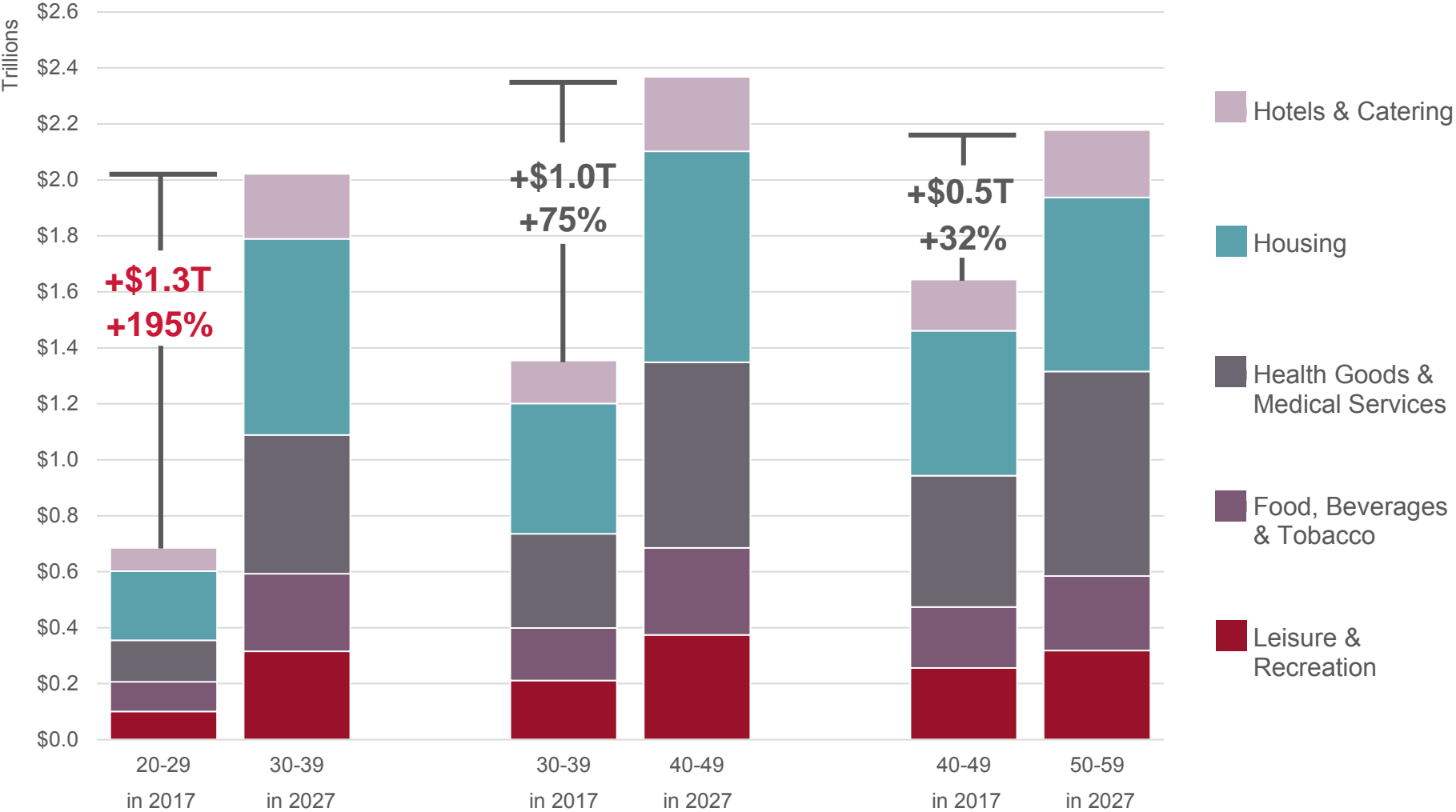
- ✓ Entertainment
- ✓ Food & Beverage
- ✓ Health & Wellness
- ✓ Other Concepts
- ✓ *Mixed-Use*





# Consumption Shifts by Age Cohort

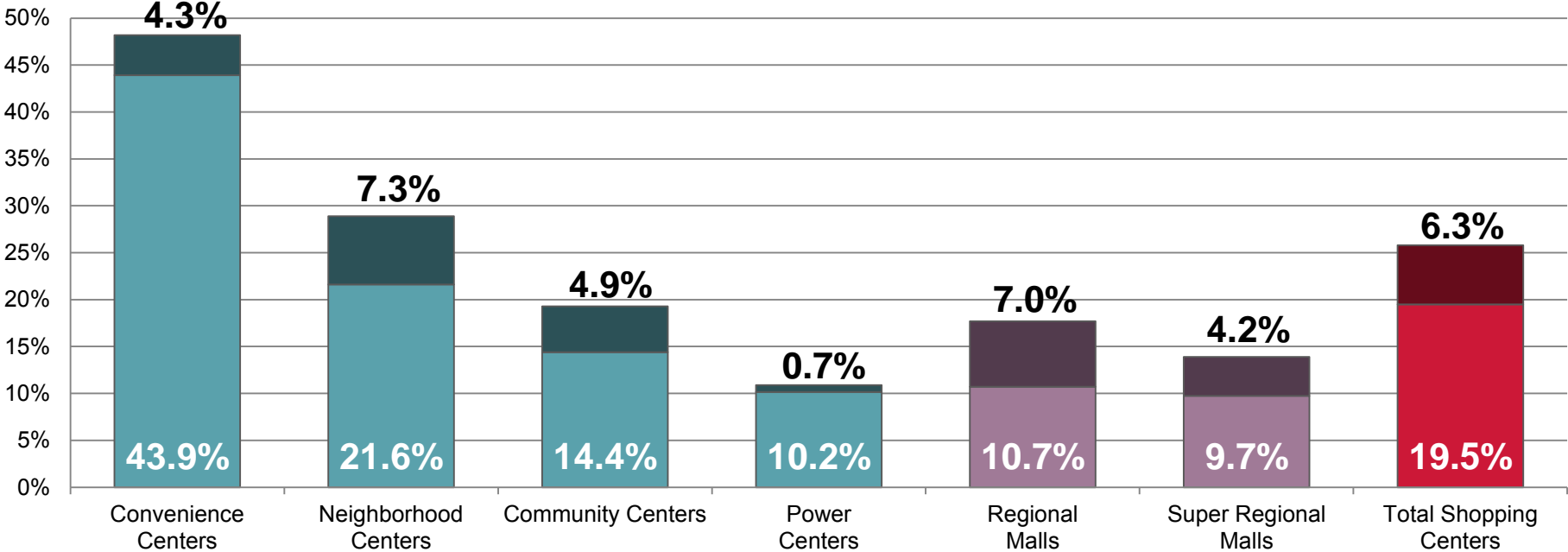
## U.S. Consumer Expenditures by Category: 2017-2027



Source: Euromonitor International; ICSC Research

# Non-Retail, Non-Restaurant Share of GLA

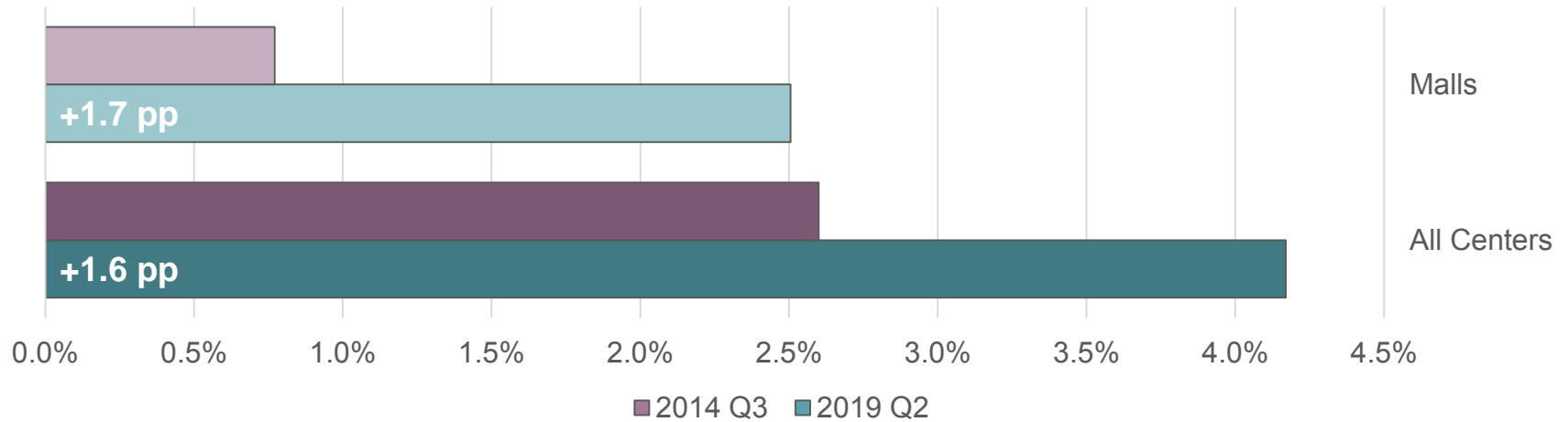
## 5-Year Growth in Non-Traditional Shopping Center Tenants: 2014-2019



Sources: CoStar Group; ICSC Research

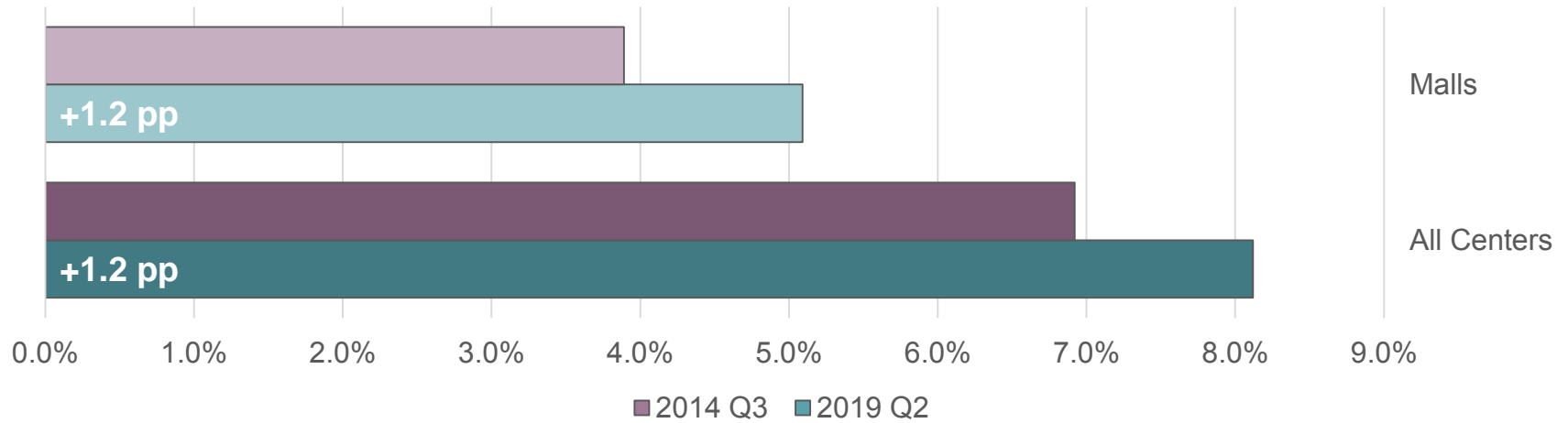
# Entertainment

## Arts, Entertainment & Recreation Share of GLA



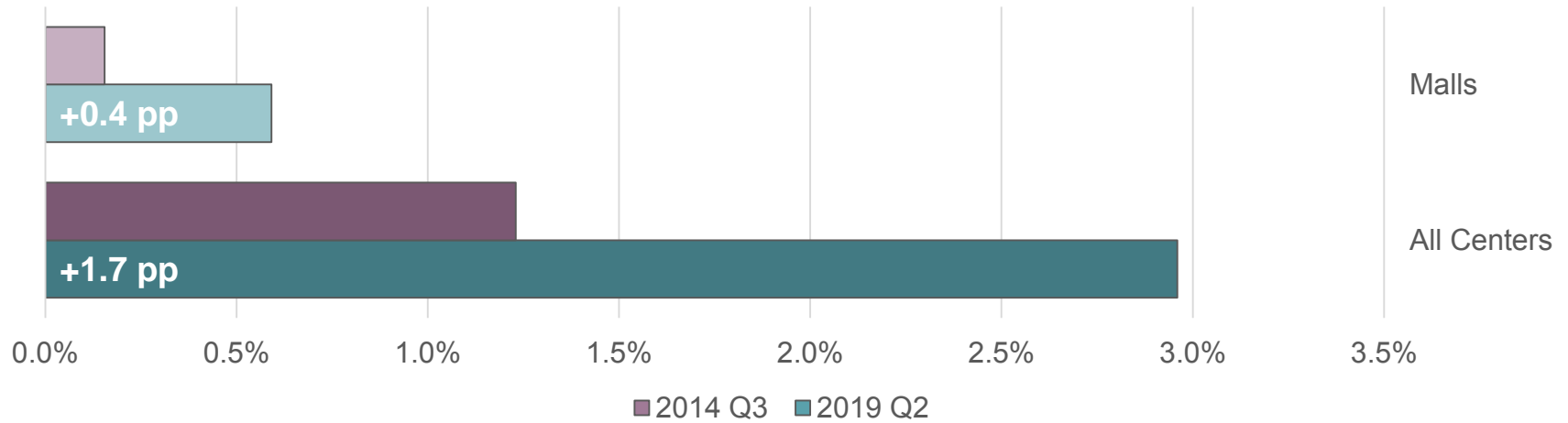
# (Bespoke) Food & Beverage

## Accommodation & Food Service Share of GLA



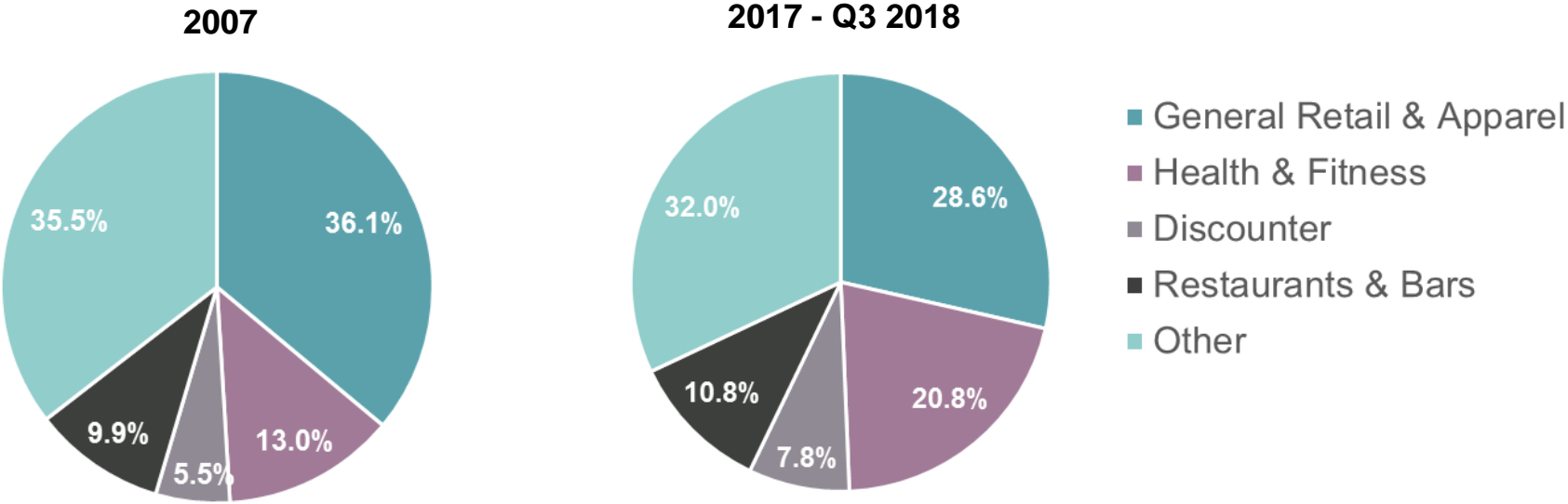
# Health & Wellness

## Health Care & Social Assistance Share of GLA



# Diversification of Uses at Retail Real Estate Properties

Share of Shopping Center GLA Leased by Tenant Type



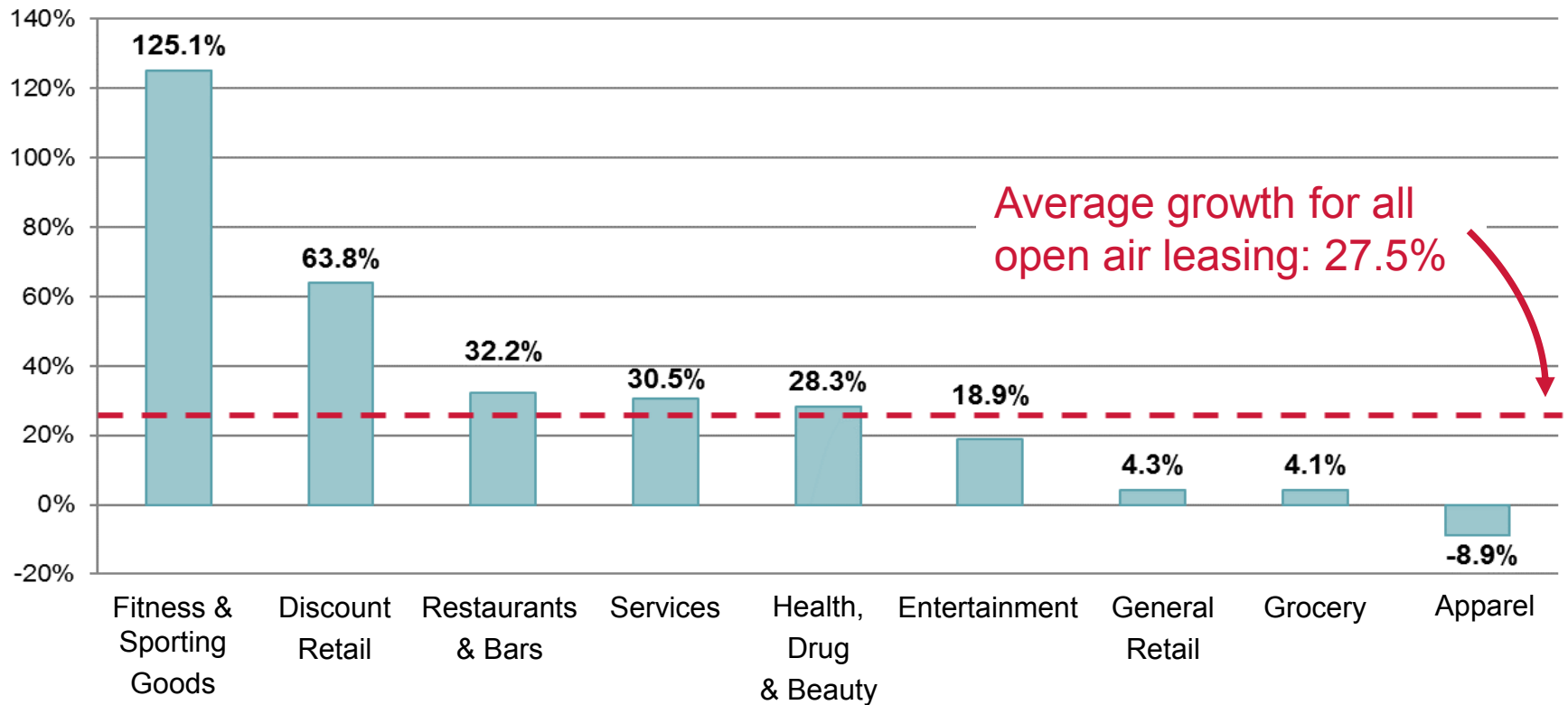
▲ Fitness & Sporting Goods: +6.6%  
 ▲ Discounters: +2.2%

▼ Apparel: -4.0%  
 ▼ General Retail: -3.5%

Source: CoStar Portfolio Strategy

# Diversification of Uses at Retail Real Estate Properties

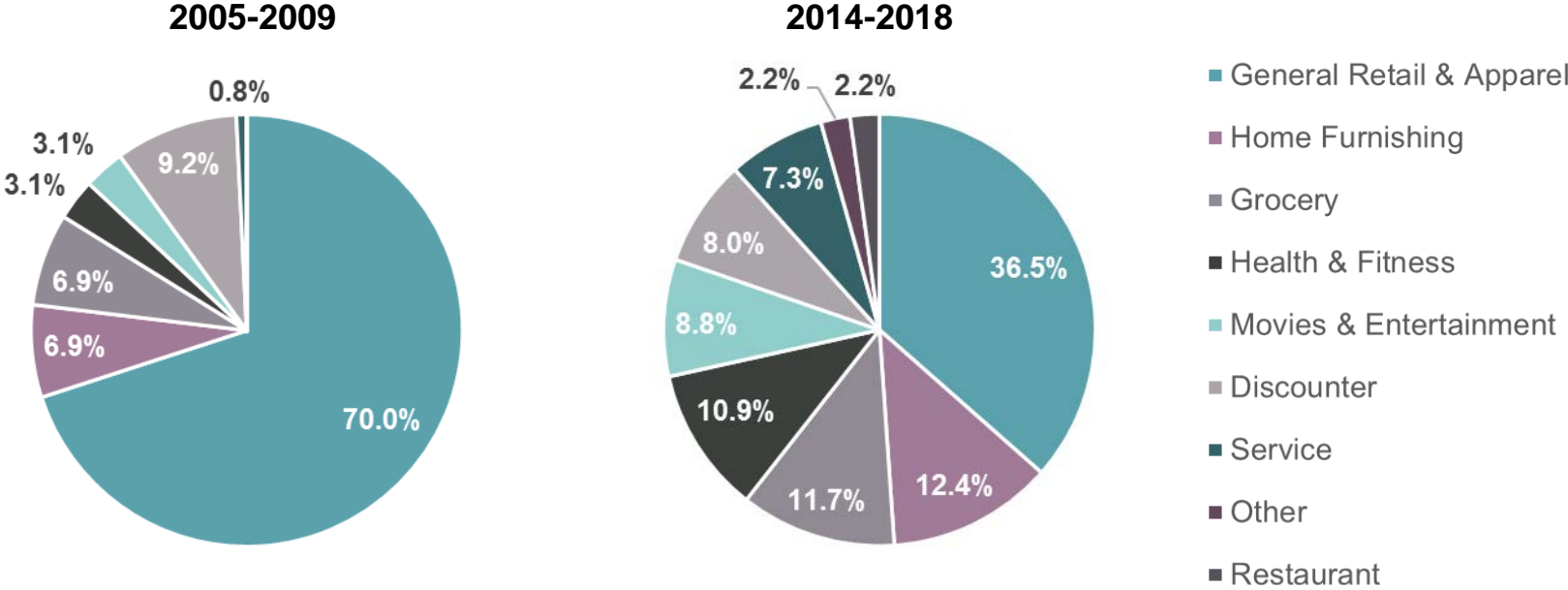
Growth in Leased GLA at Open Air Centers by Tenant Type: 2007 vs. 2018





# Diversification of Uses at Retail Real Estate Properties

## Share of Tenants by Industry Replacing Vacated Anchor Space



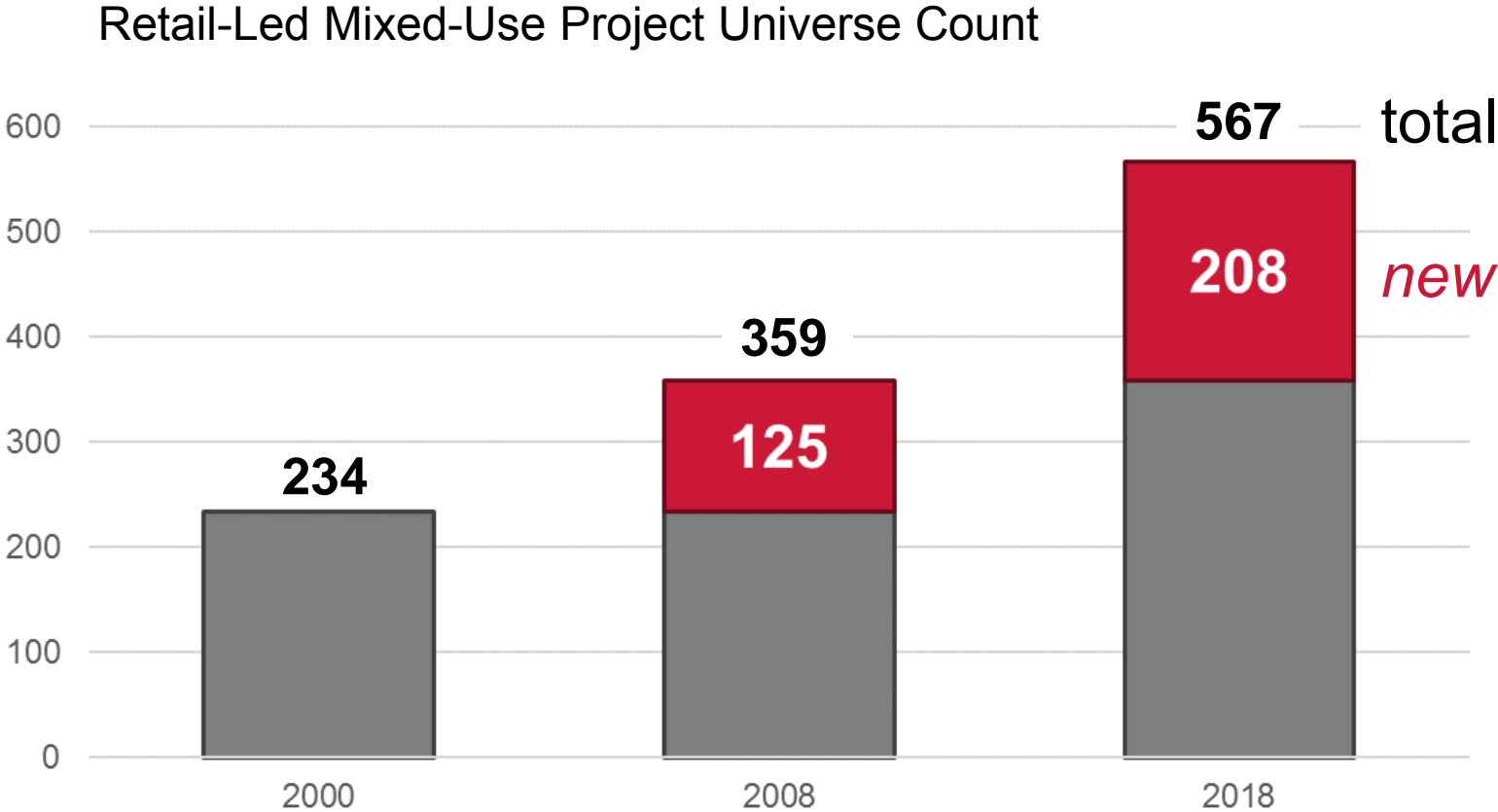
Source: CoStar Portfolio Strategy



# Mixed-Use



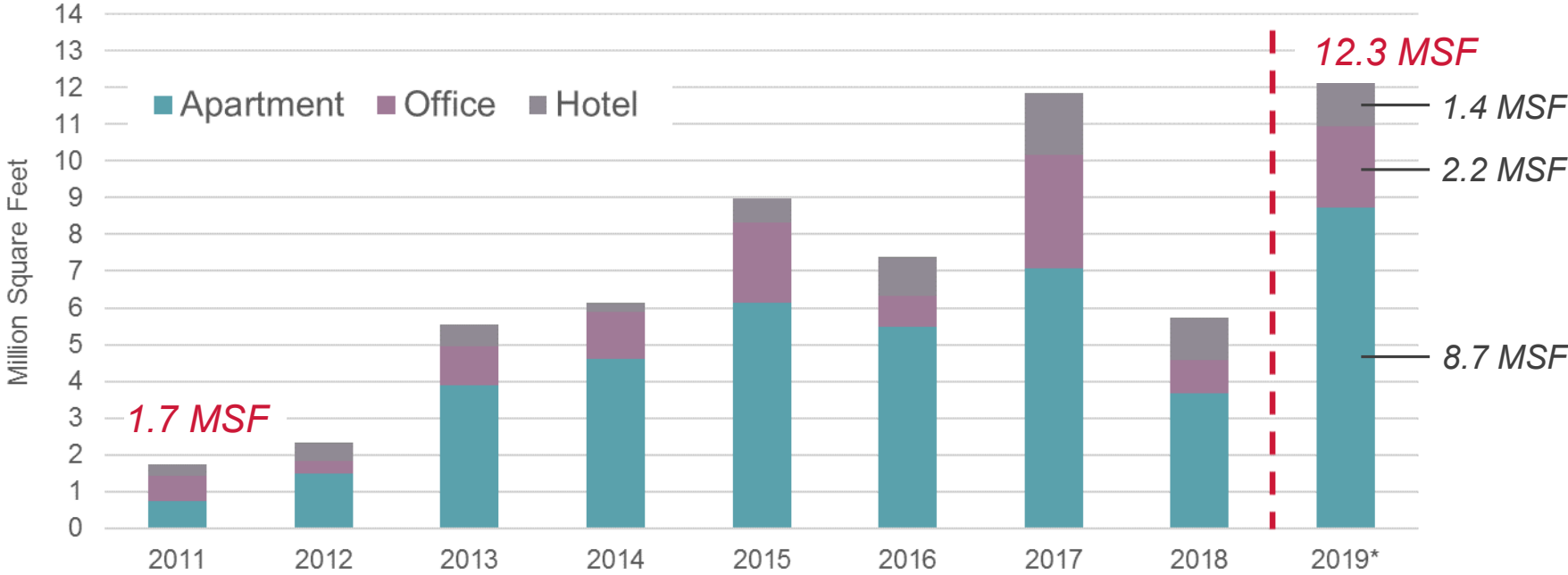
# Diversification of CRE Development at Retail Real Estate Sites



Source: CoStar Portfolio Strategy

# Diversification of CRE Development at Retail Real Estate Sites

CRE Density On Site Of Retail-Led Mixed-Use Centers



\* Delivery forecast

# From Shopping Centers to Consumer Engagement Spaces



## Destination Centers

Large regional centers, anchored by popular attractions, which draw from broad local, national, and some international audiences.



## Value Centers

Hyper-curated centers specializing in related retail businesses and services, reflecting the values and preferences of the surrounding community.



## Retailidential Space

Mixed-use, multiformat centers located where consumers live, work and travel.



## Innovation Centers

Every "store" (and the center itself) is a smart, active retail environment featuring the latest in high technology.

# Next Generation Performance Metrics Needed



# The Great Retail Real Estate Convergence





[www.icsc.org](http://www.icsc.org)